

Modern Public Key Cryptography

Efficient Zero-Knowledge

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based on slides by David Derler

Graz, May 4, 2022

Outline

Efficient ZK Proofs of Knowledge

Efficient NIZK with Random Oracles

Efficient ZK for General Circuits

Recall: Zero Knowledge Proofs

NP-language L w.r.t. relation R

■ $x \in L \iff \exists w : (x, w) \in R$

Non-interactive proof system

$(x, w) \in R$

$\pi \leftarrow \text{Proof}(x, w)$



Proof π



$\checkmark / \times \leftarrow \text{Verify}(x, \pi)$

Recall: Zero Knowledge Proofs contd'

Completeness

- Honestly computed proof for $(x, w) \in R$ will always verify

Soundness

- Infeasible to produce valid proof for $x \notin L$

Extractability

- Stronger variant of soundness
- Extract witness from valid proof (using trapdoor)

Recall: Zero Knowledge Proofs contd'

Witness Indistinguishability (WI)

- Distinguish proofs for same x w.r.t. different w, w'

Zero-Knowledge (ZK)

- Stronger variant of witness indistinguishability
- Simulate proofs without knowing w (using trapdoor)

Honest-Verifier Zero Knowledge

complete: honestly computed proofs must always verify

special-sound: dishonest proofs can only verify with negligible probability

(special) honest-verifier zero-knowledge: verifier learns nothing beyond validity of the proof

We consider Σ -protocols

- 3-move public coin HVZKPoK

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Σ -protocols for DLOG (Schnorr proof)

Prove knowledge of $\text{dlog } k \in \mathbb{Z}_p$ in DL commitment $h = g^k$ of p -order group $G = \langle g \rangle$:

$$\begin{array}{ccc} \mathcal{P}(g, k) & & \mathcal{V}(g, h) \\ \hline \text{pick } r \xleftarrow{R} \mathbb{Z}_p, q \leftarrow g^r & \xrightarrow{q} & \\ & \xleftarrow{c} & \text{pick challenge } c \xleftarrow{R} \mathbb{Z}_p \\ z \leftarrow r + ck & \xrightarrow{z} & g^z \stackrel{?}{=} q \cdot h^c \end{array}$$

We write $\text{PoK}\{(\alpha) : h = g^\alpha\}$ to denote such a proof

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Σ -protocols (ctd.)

How is special soundness formalized?

- \mathcal{P}^* can only answer correctly if c guessed!
 - If challenge space chosen large enough,
 \Rightarrow soundness error negligible with one round
- Otherwise, we can extract secret ($\Rightarrow \mathcal{P}$ knows secret)!

Extraction for Schnorr protocol:

- After first showing, rewind \mathcal{P} to step 2
- Two valid showings $(q, c, z), (q, c', z')$: $g^z = q \cdot h^c$ and $g^{z'} = q \cdot h^{c'}$
 $\Rightarrow g^{(z-kc)} = g^{(z'-kc')}$, i.e., $k = (z - z')(c - c')^{-1}$

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How to show (special) honest-verifier ZK?

- Interaction between \mathcal{P} and \mathcal{V} can be efficiently simulated (HVZK $\rightarrow \mathcal{S}$ does not use \mathcal{V}^*)

Simulation of Schnorr protocol

- Pick $c, z \leftarrow^R \mathbb{Z}_p$ and set $q \leftarrow g^z / g^c$
 - (q, c, z) valid: $g^z = q \cdot g^c$
 - (q, c, z) distributed like real interaction
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- For special HVZK, \mathcal{S} also gets c as input

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Composition of Σ -protocols:

- Possible to prove more general relations by combining several protocol instances
- E.g. possible to prove relations:
 - AND,
 - OR,
 - EQ,
 - NEQ,
 - Interval, ...
- Combination is again Σ -protocol (3-move structure)

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Σ -protocols (Schnorr AND Proof)

Two values: $h_1 = g^{k_1}, h_2 = g^{k_2}$

$$\begin{array}{ccc} \mathcal{P}(g, k_1, k_2) & & \mathcal{V}(g, h_1, h_2) \\ \hline \text{pick } r_1, r_2 \xleftarrow{R} \mathbb{Z}_p & & \\ q_1 \leftarrow g^{r_1}, q_2 \leftarrow g^{r_2} & \xrightarrow{q_1, q_2} & \\ & \xleftarrow{c} & \text{pick } c \xleftarrow{R} \mathbb{Z}_p \\ z_1 \leftarrow r_1 + ck_1, z_2 \leftarrow r_2 + ck_2 & \xrightarrow{z_1, z_2} & g^{z_1} \stackrel{?}{=} q_1 \cdot h_1^c \\ & & g^{z_2} \stackrel{?}{=} q_2 \cdot h_2^c \end{array}$$

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Σ -protocols (Pedersen Commitments)

Pedersen commitment $C = g^m \cdot h^r$ to $m \in \mathbb{Z}_p$

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Non-Interactive PoKs (Fiat-Shamir Heuristic)

Goal: Make interactive proofs non-interactive

⇒ Then anyone can verify!

Idea: Let prover compute challenge c on its own

- s.t. challenge unpredictable

How? Use hash function on initial commitment q

Applications:

- NIZKPoKs by itself an application!
- Signature schemes from identification schemes

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Schnorr Signature

Non-interactive Schnorr protocol

- + inclusion of message m into computation of challenge c !

⇒ Secure digital signature in ROM

Apply Fiat-Shamir:

- $q \leftarrow g^f$ as in Schnorr protocol
- Set challenge $c \leftarrow H(m||q)$, where H hash function
- $z \leftarrow r + ck$ as in Schnorr protocol

If H is random-oracle, value c not predictable!

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Schnorr Signature (ctd.)

Scheme

KeyGen(1^κ): Choose $\mathcal{G}^\kappa = (\mathbb{G}, p, g)$, $k \xleftarrow{R} \mathbb{Z}_p$, compute $h \leftarrow g^k$ and return $(sk, pk) \leftarrow (k, h)$

Sign(m, sk): Pick $r \xleftarrow{R} \mathbb{Z}_p^*$, compute $q \leftarrow g^r$, $c \leftarrow H(m \| q)$ and $z \leftarrow r + ck$ and output $\sigma \leftarrow (c, z)$

Verify(m, σ, pk): Return $[c = H(m \| g^z / h^c)]$

EUF-CMA secure in ROM based on DLP!

Notes

Is HVZK too weak in practice?

- Fiat-Shamir Heuristic
 - Verifier is forced to be honest
 - ZK in random oracle model
- Conversion for HVZK Σ -protocols to ZK ones [2]

Omega Protocols

- Online extractability instead of rewinding \mathcal{P}
- Compatible with the UC framework
- Tighter reductions

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ZK for General Circuits

So far we have seen practically efficient proofs for statements regarding discrete logarithms.

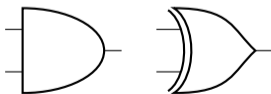
- Very useful in practice
- Building block in many useful protocols
 - secure voting schemes
 - anonymous transactions
 - anonymous credentials

What about arbitrary statements?

Interlude (Completeness of boolean circuits)

Any function computable in finite time can be expressed using a boolean circuit using 2-input gates.

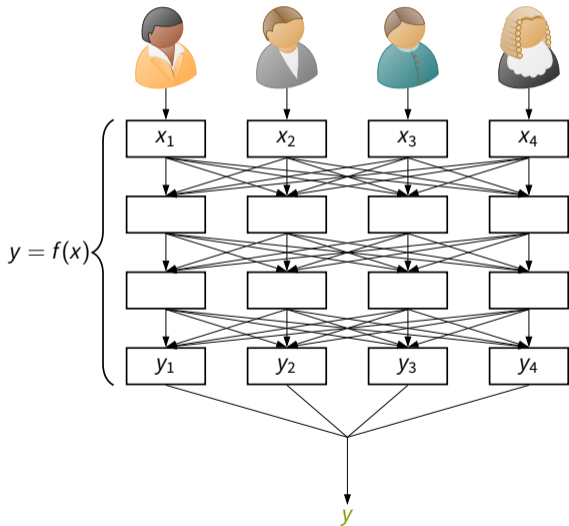
- You may have heard that the NAND gate is complete
- So is a combination of AND and XOR gates
 - This is nice because it maps to fundamental mathematical operations
 - Addition mod 2 \equiv Binary XOR gate
 - Multiplication mod 2 \equiv Binary AND gate



Multiparty Computation

A method to securely evaluate a public function between a number of parties, who hold private inputs.

- Many different protocols exist
 - Many work on a **circuit representation** of the function
 - Each gate corresponds to a “step” in the MPC protocol
 - Parties may need to **communicate** to evaluate a gate together
- **$(n - 1)$ -privacy**: even if all but one party collude, they cannot learn any information about the true values



MPC-in-the-Head Proof Systems



Thinking about Computations

MPC-in-the-Head Paradigm

Technique by Ishai et al. (2008) to build a zero-knowledge proof system:

- Take a **Multiparty Computation Protocol**
- Simulate the evaluation of the function with N players
- Commit to the internal state and messages sent by the players
- Reveal a **fraction** of the internal states based on a random challenge
 - Not enough to leak any information about the real values
 - Enough that the consistency between the revealed parties can be verified
 - Gain some assurance that the remaining states are also ok

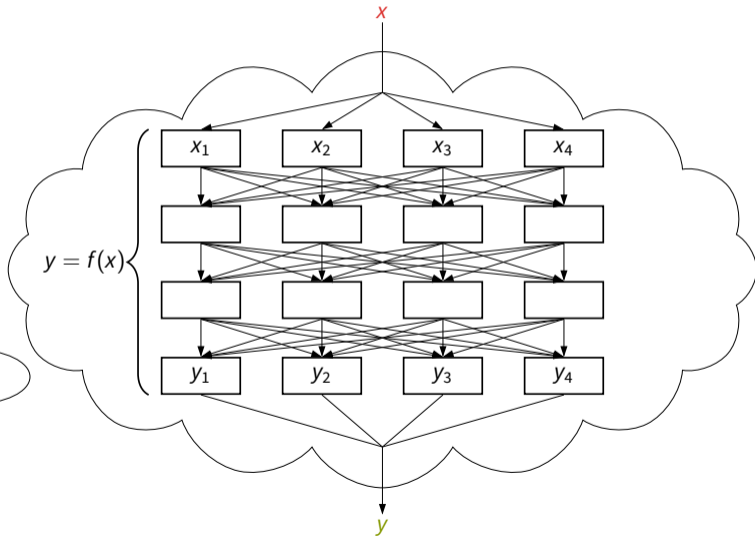
MPC-in-the-Head Paradigm (cont.)



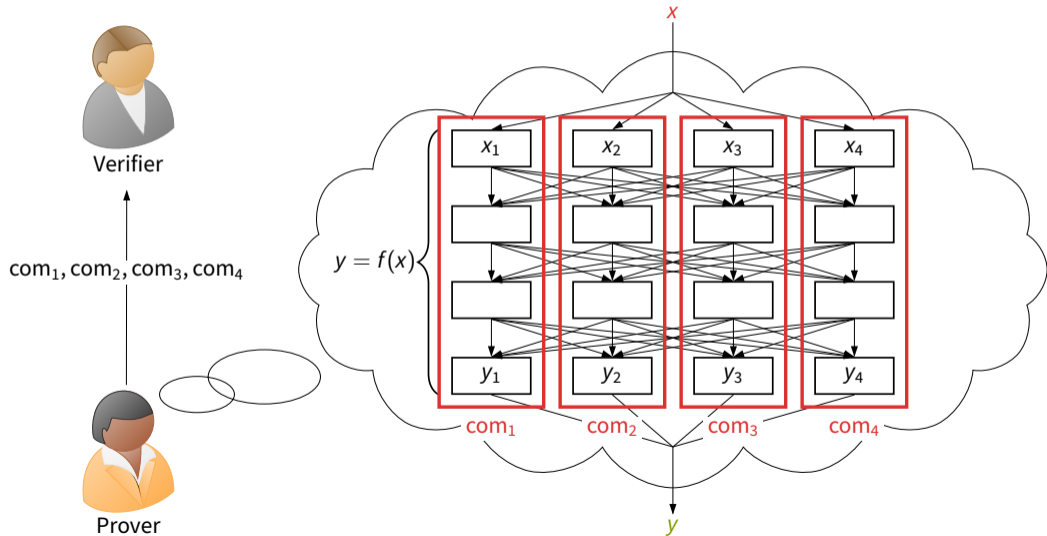
Verifier



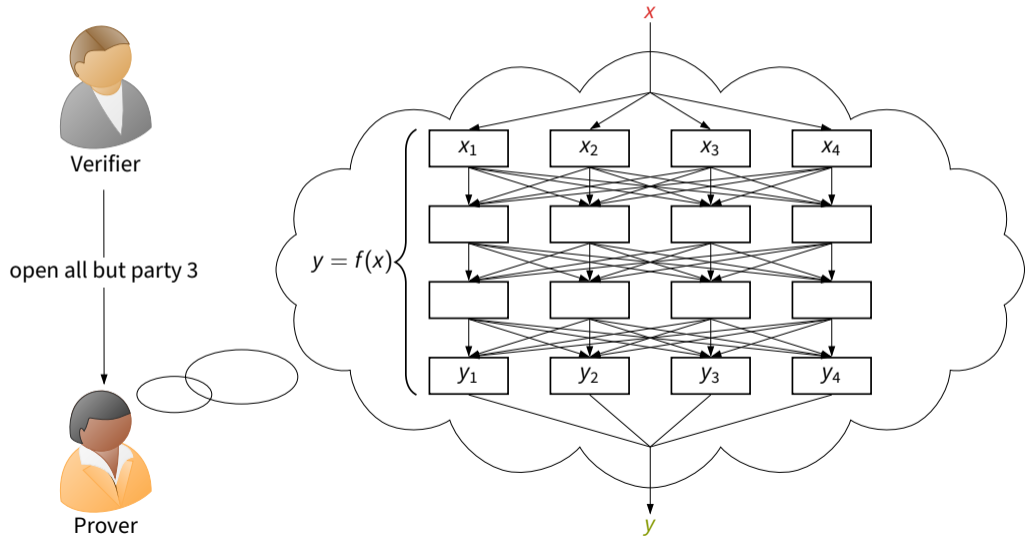
Prover



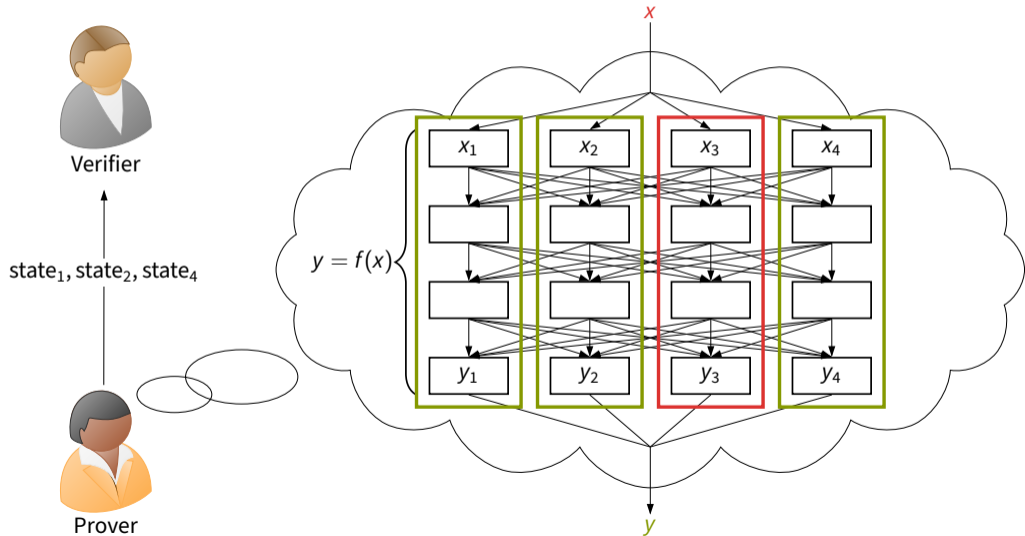
MPC-in-the-Head Paradigm (cont.)



MPC-in-the-Head Paradigm (cont.)



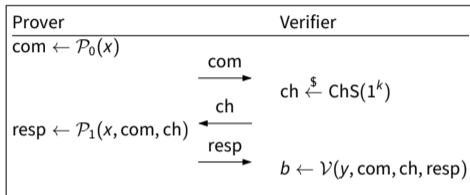
MPC-in-the-Head Paradigm (cont.)



MPCitH as a Sigma Protocol

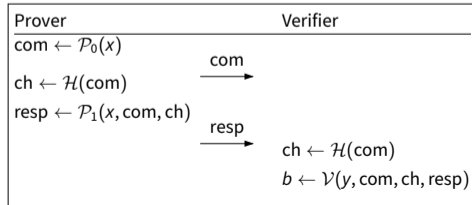
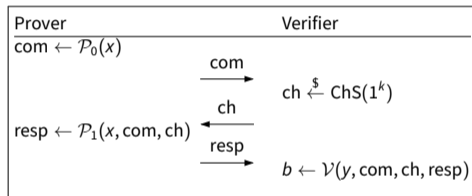
Can view MPCitH protocol as a Σ -protocol:

- \mathcal{P}_0 :
 - Prover **simulates** the MPC execution
 - **Commits** to state of all players
- \mathcal{P}_1 :
 - Prover **reveals** all messages and internal states (except party **ch**)
- \mathcal{V} :
 - Verifier **repeats execution** with revealed parties
 - Verify **consistency** of revealed parties



Non-Interactive MPCitH proofs

- Fiat-Shamir transformation
 - As seen above
 - Prover calculates challenge
 - Set challenge $c \leftarrow \mathcal{H}(\text{com})$

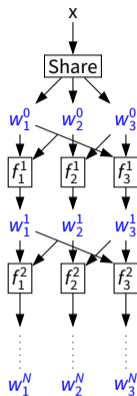


ZK for General Circuits [8, 5]

Instantiation of MPC-in-the-Head approach

1. (2,3)-decompose circuit into three shares
2. Revealing 2 parts reveals no information
3. Evaluate decomposed circuit per share
4. Commit to each evaluation
5. Challenger requests to open 2 of 3
6. Verifies consistency

Proof for $y = \text{SHA-256}(x)$: 13ms to create, 5ms to verify, \approx 220 kilobytes



What you should know...

- Interactive Proof Systems
- Concept of Interactive ZK Proofs (Security Properties)
- Proofs of Knowledge:
 - Security Properties
 - Σ -protocols (Schnorr, compositions, ...)
 - Fiat-Shamir Transform
- Schnorr Signature Scheme
- Idea of ZK for General Circuits
 - MPC-in-the-Head

Questions?

Further Reading I

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Further Reading II

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