

# Discrete Logarithm

Lukas Helminger

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# Outline

## Elliptic Curve Cryptography

- Elliptic Curves Recap
- Elliptic Curve Cryptography
- ECDLP

## Dlog Algorithms

- Babystep-Giantstep
- Pohlig-Hellman
- Pollard  $\rho$ -Method
- Index-Calculus

## Dlog Algorithms (EC)

- MOV Algorithm
- SSSA-Algorithm

# Literature

The slides are based on the following books

- **The Arithmetic of Elliptic Curves**, Joseph H. Silverman
- **An Introduction to Mathematical Cryptography**, Hoffstein, Jeffrey, Pipher, Jill, Silverman, J.H.
- **Elliptic Curves: Number Theory and Cryptography**, Lawrence C. Washington
- **Elliptische Kurven in der Kryptographie.**, Annette Werner

## Motivation

- Suggested by Miller, Koblitz in 1980's
- Smaller key size compared to RSA
- Recommended cryptographic primitive (standard)

# Elliptic Curve Cryptography

# Elliptic Curves

## Definition

An **elliptic curve**  $E$  over the field  $\mathbb{F}$  is the set of solutions of an equation of the form

$$Y^2Z = X^3 + aXZ^2 + bZ^3$$

where  $a, b \in \mathbb{F}$ , with the discriminant  $\Delta := -16(4a^3 + 27b^2) \neq 0$ , i.e.

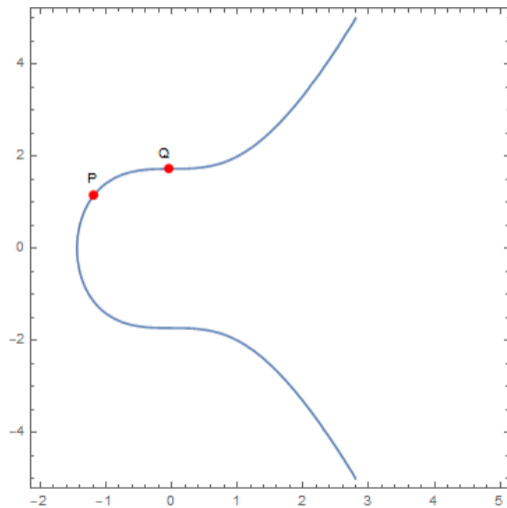
$$E = \{(x : y : z) \in \mathbb{P}^2(\bar{\mathbb{F}}) \mid y^2z = x^3 + axz^2 + bz^3\}.$$

Affine plane:  $E : y^2 = x^3 + ax + b$

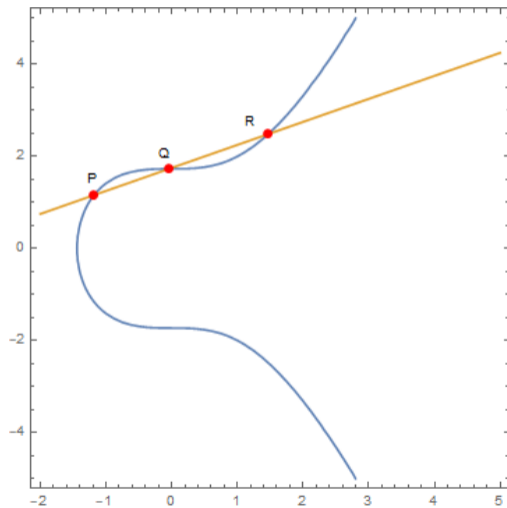
Rational points:

$$E(\mathbb{F}) := \{O\} \cup \{(x, y) \in \mathbb{F} \times \mathbb{F} \mid y^2 = x^3 + ax + b\}$$

# The Group Law

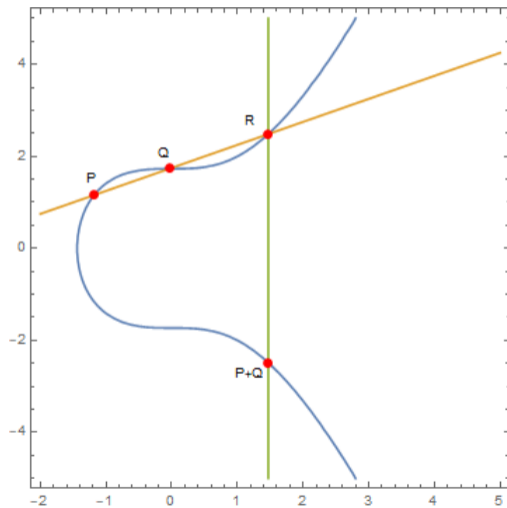


# The Group Law





# The Group Law



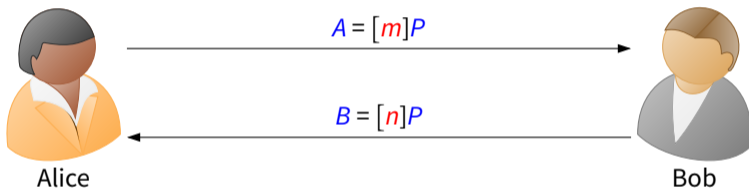
## Multiplication-by- $m$ map

Let  $E$  be an elliptic curve over  $\mathbb{F}$ , and let  $m$  be an integer. The multiplication-by- $m$  map  $[m] : E \rightarrow E$  is defined for  $P \in E$  as follows

$$[m]P := \begin{cases} \overbrace{P + \dots + P}^{m \text{ terms}} & m > 0 \\ O & m = 0 \\ \underbrace{-P - \dots - P}_{-m \text{ terms}} & m < 0 \end{cases} .$$

## Elliptic Curve Diffie-Hellman Key Agreement

Alice and Bob agree on an elliptic curve  $E$  over a finite field  $\mathbb{F}_q$  and a point  $P \in E(\mathbb{F}_q)$ . Then Alice chooses a secret integer  $m$ , and Bob chooses a secret integer  $n$ .



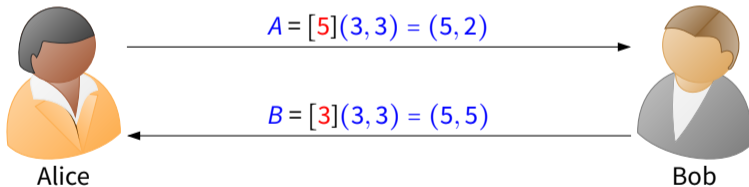
Their shared key is

$$K = [mn]P = [m]B = [n]A$$

## DH Example

Elliptic curve  $E : y^2 = x^3 + x$  over  $\mathbb{F}_7$  and generator  $P = (3, 3) \in E(\mathbb{F}_7)$ .  $m = 5, n = 3$ .

$n$	0	1	2	3	4	5	6	7
$nP$	0	(3, 3)	(1, 4)	(5, 5)	(0, 0)	(5, 2)	(1, 3)	(3, 4)



$$K = [5 \cdot 3](3, 3) = (3, 4)$$

# (Elliptic Curve) Discrete Logarithm Problem

## Definition (ECDLP)

Given an elliptic curve  $E$  over  $\mathbb{F}_q$ , a point  $P \in E(\mathbb{F}_q)$  and point  $Q \in \langle P \rangle$ .

Find:

$$[x]P = Q$$

## Definition (DLP)

Let  $(G, \cdot)$  be a finite cyclic group and  $g \in G$  a generator of  $G$ . Further, let  $a \in G$  be arbitrarily. The challenge is to find an  $x \in \mathbb{Z}$  such that

$$g^x = a.$$

## Examples

- Let  $G = (\mathbb{Z}/31\mathbb{Z})^\times$ . One can show that  $\overline{3}$  is a generator of the cyclic group. Further, let  $a = \overline{14}$ . Then the DLP is to find  $x \in \mathbb{Z}$  such that

$$\overline{3}^x = \overline{14}.$$

- Elliptic curve  $E : y^2 = x^3 + x$  over  $\mathbb{F}_7$  and generator  $P = (3, 3) \in E(\mathbb{F}_7)$ .  $m = 5$ ,  $n = 3$ .

$n$	0	1	2	3	4	5	6	7
$nP$	$O$	$(3, 3)$	$(1, 4)$	$(5, 5)$	$(0, 0)$	$(5, 2)$	$(1, 3)$	$(3, 4)$

$K = [5 \cdot 3](3, 3) = (3, 4)$  Would have to solve:

$$[x](3, 3) = (3, 4).$$

# Dlog Algorithms

## Subsection 1

### Babystep-Giantstep



# Shanks's Babystep-Giantstep Algorithm

1.  $m \leftarrow \lceil \sqrt{n} \rceil$

2. Create two lists:

$$\text{BS: } 1, g, g^2, \dots, g^{m-1}$$

$$\text{GS: } a, a(g^{-m}), a(g^{-m})^2, \dots, a(g^{-m})^{m-1}$$

3. Find a match between the list BS and GS,  
say  $g^i = a \cdot (g^{-m})^j$ .

4.  $x' \leftarrow i + jm$

## BSGS Example

$G = (\mathbb{Z}/31\mathbb{Z})^\times$ , then  $m = \lceil \sqrt{30} \rceil = 6$ . We want to solve the following DLP

$$\overline{3}^x = \overline{14}$$

The baby steps are:

$q$	0	1	2	3	4	5
$\overline{3}^i$	$\overline{1}$	$\overline{3}$	$\overline{9}$	$\overline{27}$	$\overline{19}$	$\overline{26}$

The giant steps are:

$r$	0	1	2	3	4	5
$\overline{14} \cdot \overline{3}^{-6j}$	$\overline{14}$	$\overline{28}$	$\overline{25}$	$\overline{19}$	$\overline{7}$	$\overline{14}$

Therefore the solution to the DLP is  $x = 3 \cdot 6 + 4 = 22$ .

# BSGS Analyses

## Runtime:

1.  $m \leftarrow \lceil \sqrt{n} \rceil$
  2. BS:  $1, g, g^2, \dots, g^{m-1}$   $\mathcal{O}(m)$   
GS:  $a, a(g^{-m}), a(g^{-m})^2, \dots, a(g^{-m})^{m-1}$   $\mathcal{O}(m)$
  3. Finding a match  $\mathcal{O}(m \log m)$
- 
- $\mathcal{O}(\sqrt{n})$

## Space Complexity:

The lists in step (2) have length  $m$ , so we get  $\mathcal{O}(\sqrt{n})$ .

# Pohlig-Hellman

Let  $|G| = n = \prod_{i=1}^m p_i^{e_i}$ . Assume we have some oracle  $O(g, a, p^e)$  which outputs the DL of  $a$  w.r.t.  $g$  in a group of order  $p^e$ .

Then for  $i = 1, \dots, m$  do:

1.  $g' \leftarrow g^{N/p^{e_i}}$
2.  $a' \leftarrow a^{N/p^{e_i}}$
3.  $y_i \leftarrow O(g', a', p^{e_i})$

Use the CRT to solve

$$x \equiv y_1 \pmod{p_1^{e_1}} \quad , \dots , \quad x \equiv y_m \pmod{p_m^{e_m}}.$$

**Running time:**  $\mathcal{O} \left( \left( \sum_{i=1}^m \left( e_i \left( \log n + \sqrt{p_i} \right) \right) \right) \right)$

## Subsection 3

### Pollard $\rho$ -Method

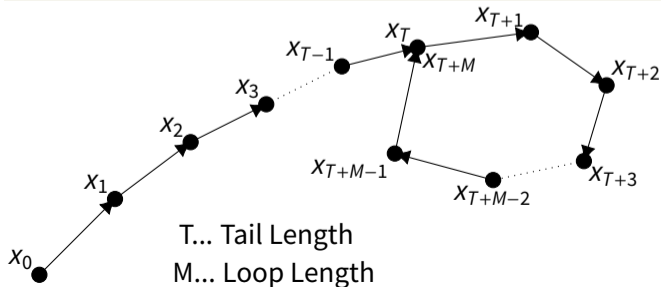
## Definition and Notation

### Definition

Let  $S$  be a finite set, let  $f : S \rightarrow S$  and let  $x \in S$ . The sequence

$$x_0 = x, x_1 = f(x_0), x_2 = f(x_1), x_3 = f(x_2), \dots$$

is called the (forward) orbit of  $x$  by the map  $f$  and is denoted by  $O_f^+(x)$ .



## Theorem (Cycle Detection)

Let  $S$  be a finite set containing  $n$  elements, let  $f : S \rightarrow S$ , and  $x \in S$  be an initial point.

- a** Suppose that the forward orbit  $O_f^+(x) = \{x_0, x_1, x_2, \dots\}$  of  $x$  has a tail of length  $T$  and a loop length of  $M$ . Then

$$x_{2i} = x_i \quad \text{for some } 1 \leq i < T + M.$$

In particular we only need  $\mathcal{O}(1)$  memory to find a collision.

- b** If  $f$  is sufficiently random, then the expected value of  $T + M$  is

$$\mathbb{E}(T + M) \approx 1.25\sqrt{n}.$$

Hence, we are likely to find a collision in  $\mathcal{O}(\sqrt{n})$  steps.

## Pollard's $\rho$ for the DLP

Partition  $G$  into  $S_1, S_2, S_3$ , where  $1 \notin S_2$ . Let  $x_i \in G$ , then we define  $f : G \rightarrow G$  in the following way

$$f(x_i) = \begin{cases} gx_i & x_i \in S_1 \\ x_i^2 & x_i \in S_2 \\ ax_i & x_i \in S_3. \end{cases}$$

Note, if we start with  $x_0 = 1$ , every  $x_i$  can be written as  $x_i = g^{\alpha_i} a^{\beta_i}$ , where

$$\alpha_i = \begin{cases} \alpha_{i-1} + 1 \pmod{n} & x_i \in S_1 \\ 2\alpha_{i-1} \pmod{n} & x_i \in S_2 \\ \alpha_{i-1} & x_i \in S_3 \end{cases} \quad \beta_i = \begin{cases} \beta_{i-1} & x_i \in S_1 \\ 2\beta_{i-1} \pmod{n} & x_i \in S_2 \\ \beta_{i-1} + 1 \pmod{n} & x_i \in S_3. \end{cases}$$



## Pollard's $\rho$ for the DLP (cont.)

- Compute  $((x_i, \alpha_i, \beta_i), (x_{2i}, \alpha_{2i}, \beta_{2i}))$  until there is a collision  $x_i = x_{2i}$ , i.e.  $g^{\alpha_i} a^{\beta_i} = g^{\alpha_{2i}} a^{\beta_{2i}}$ . Hence,

$$g^{\alpha_i - \alpha_{2i}} = a^{\beta_{2i} - \beta_i} = g^{x(\beta_{2i} - \beta_i)}.$$

Therefore a solution to the given DLP is a solution of the congruence relation

$$x(\beta_{2i} - \beta_i) \equiv \alpha_i - \alpha_{2i} \pmod{n}.$$

- Apply the Euclidian algorithm to find the smallest positive integer solution  $s$ .
- Set  $d = \gcd(\beta_{2i} - \beta_i, n)$ , then basic theory about congruence relations tells  $x$  is one of the values

$$s, s + \frac{n}{d}, \dots, s + (d-1)\frac{n}{d}.$$

- Try all possible values (usually  $d$  is small).

## Pollard's $\rho$ Example

Consider the subgroup  $G$  of  $\mathbb{F}_{607}^*$  of order  $n = 101$  generated by the element  $g = \overline{64}$  and the DLP

$$\overline{64}^x = \overline{122}.$$

Define

$$S_1 = \{\bar{x} \in \mathbb{F}_{607}^* : x \leq 201\},$$

$$S_2 = \{\bar{x} \in \mathbb{F}_{607}^* : 202 \leq x \leq 403\},$$

$$S_3 = \{\bar{x} \in \mathbb{F}_{607}^* : 404 \leq x \leq 606\}.$$

Apply Pollard's Rho method:

## Pollard's $\rho$ Example (cont.)

$i$	$x_i$	$\alpha_i$	$\beta_i$	$x_{2i}$	$\alpha_{2i}$	$\beta_{2i}$
0	$\overline{1}$	0	0	$\overline{1}$	0	0
1	$\overline{122}$	0	1	$\overline{316}$	0	2
2	$\overline{316}$	0	2	$\overline{172}$	0	8
3	$\overline{308}$	0	4	$\overline{137}$	0	18
$\vdots$	$\vdots$	$\vdots$		$\vdots$		
11	$\overline{182}$	0	55	$\overline{7}$	8	12
12	$\overline{352}$	0	56	$\overline{309}$	16	26
13	$\overline{76}$	0	11	$\overline{352}$	32	53
14	$\overline{167}$	0	12	$\overline{167}$	64	6

i.e. collision, when  $i = 14$ .

$$x(6-12) \equiv 0-64 \pmod{101}$$

$$-6x \equiv -64 \pmod{101}$$

$$95x \equiv 37 \pmod{101}$$

Since  $\gcd(95, 101) = 1$ , there is only one solution smaller than  $n$ .

$$x = 78.$$

# Index-Calculus

Only works for the multiplicative group of a finite field, i.e.  $\mathbb{F}_q^*$ .

Setting of the DLP  $\bar{g}, \bar{a} \in \mathbb{Z}_p^*$ :

$$\bar{g}^x = \bar{a}.$$

The algorithm has two major steps:

1. Choose a bound  $B \in \mathbb{N}$  and compute the discrete logarithm for all elements  $q$  in the factor base  $F(B): \bar{g}^{x_q} = \bar{q}$
2. Look for an exponent  $y \in \{1, 2, \dots, p-1\}$  such that the integer  $ag^y$  modulo  $p$  is  $B$ -smooth.

# Dlog Algorithms (EC)

## Subsection 1

### MOV Algorithm

# Torsion Group

## Definition

**Torsion Points** Let  $n \in \mathbb{N}$ . The set of  $n$ -torsion points of the group  $E$  is denoted by

$$E[n] = \{P \in E : [n]P = O\}.$$

Note that this set is the kernel of the multiplication-by- $n$  map.

Let  $E : y^2 = x^3 - 7x + 6$  be an elliptic curve over  $\mathbb{R}$ .  $E[2] = ?$ .

$O \in E[2]$ . So, let  $P \in E[2] \setminus \{O\}$  be arbitrary. From  $[2]P = O$ , we know that  $O$  lies on the tangent of  $E$  at  $P$ . Let  $aX + bY + cZ = 0$  be the equation defining the tangent. Since  $O$  is on this projective line, we get  $b = 0$  and therefore the tangent is vertical in the affine plane. This implies that the  $y$ -coordinate of  $P$  must be 0. To get the remaining points in  $E[2]$ , we now have to solve the cubic equation  $0 = x^3 - 7x + 6$ . By doing this we obtain

$$E[2] = \{O, (-3, 0), (1, 0), (2, 0)\}.$$

# Pairings

## Definition (Pairing)

Let  $G_1 = \langle g_1 \rangle$ ,  $G_2 = \langle g_2 \rangle$  and  $G_T$  be three groups of prime order  $p$ . A (bilinear) pairing is a map  $e : G_1 \times G_2 \rightarrow G_T$ , with the following properties:

$$\text{Bilinearity: } e(g_1, g_2)^{ab} = e(g_1^b, g_2^a) \quad \forall a, b \in \mathbb{Z}_p$$

$$\text{Non-degeneracy: } e(g_1, g_2) \neq \mathbf{1}_{G_T}, \text{ i.e. } e(g_1, g_2) \text{ generates } G_T.$$

## Definition (Weil-Pairing)

Let  $E$  be an elliptic curve over  $\mathbb{F}$  and  $n \in \mathbb{N}$ , then there exists a map

$$e_n : E[n] \times E[n] \longrightarrow \mu_n(\bar{\mathbb{F}}) := \{x \in \bar{\mathbb{F}}^* : x^n = 1\}$$

which is bilinear, called the **Weil-pairing**.



## Digression: Roots of unity

### Definition (Root of Unity)

Let  $\mathbb{F}$  be a field and  $n \in \mathbb{N}$ . An element  $x \in \mathbb{F}$  is called  $n$ -th root of unity in  $\mathbb{F}$  if

$$x^n = 1.$$

The set of  $n$ -th roots of unity in  $\mathbb{F}$  is denoted by  $\mu_n(\mathbb{F})$ .

- $\mu_n(\mathbb{F})$  is a **cyclic** subgroup of  $(\mathbb{F}^*, \cdot)$
- The generators of  $\mu_n(\mathbb{F})$  are called **primitive  $n$ -th roots of unity**.

## Pairings (cont.)

### Corollary

Let  $E$  be an elliptic curve over a finite field  $\mathbb{F}$  and let  $P \in E$  be a point of order  $n$ . Then there exists a point  $Q \in E[n]$  such that  $e_n(P, Q)$  is a primitive  $n$ -th root of unity. In particular, if  $E[n] \subset E(\mathbb{F})$ , then  $\mu_n(\bar{\mathbb{F}}) \subset \mathbb{F}^*$ .

## MOV Algorithm

Given: Elliptic curve  $E$  over  $\mathbb{F}_q$  ( $q = p^r$ ), with  $Q \in \langle P \rangle$  and  $\#\langle P \rangle = n$ .

Find:  $k \in \mathbb{Z}$ :

$$[k]P = Q$$

1. Determine a number  $l$  with  $E[n] \subset E(\mathbb{F}_{q^l})$ .
2. Compute a point  $R \in E[n]$  such that  $a = e_n(P, R)$  is a primitive  $n$ -th root of unity, i.e.  $a$  has order  $n$  in  $\mu_n(\overline{\mathbb{F}}_q)$ .
3. Compute  $b = e_n(Q, R)$ .
4. Solve the DLP:  $b = a^k$  in  $\mathbb{F}_{q^l}^*$ .

# Supersingular Curves

## Definition (Supersingular)

An elliptic curve  $E$  over a finite field  $\mathbb{F}_q$  is called **supersingular**, if  $\text{char}(\mathbb{F}_q)$  divides  $t = q + 1 - \#E(\mathbb{F}_q)$ .

## Proposition

Let  $E$  be a supersingular elliptic curve over  $\mathbb{F}_q$  and  $t = q + 1 - \#E(\mathbb{F}_q)$ . Then  $E[n] \subset E(\mathbb{F}_{q^l})$ , if  $l$  is chosen according to the table below. The number  $d$  to the corresponding  $l$  is the exponent of the group  $E(\mathbb{F}_{q^l})$ , i.e. the smallest natural number  $d$  such that  $[d]R = O$  for all  $R \in E(\mathbb{F}_{q^l})$ .

$t$	0	$\pm\sqrt{q}$	$\pm\sqrt{2q}$	$\pm\sqrt{3q}$	$\pm 2\sqrt{q}$
$l$	2	3	4	6	1
$d$	$q+1$	$\sqrt{q^3} \pm 1$	$q^2 + 1$	$q^3 + 1$	$\sqrt{q} \mp 1$

# Anomalous Curves

## Definition

An elliptic curve  $E$  over  $\mathbb{F}_p$  is called anomalous if  $\#E(\mathbb{F}_p) = p$ .

The SSSA algorithm computes the discrete logarithm in anomalous curves in  $O(\log(p)^3)$  steps.

## Implication for key sizes

Fastest generic algorithms:  $\mathcal{O}(\sqrt{n})$

Fastest algorithm for  $\mathbb{F}_p^*$ :  $L_p[\frac{1}{2}, \sqrt{2}] = \exp((\sqrt{2} + o(1)) \ln p)^{1/2} (\ln \ln p)^{1/2}$

Security	RSA	DH/DSA	ECDH/ECDSA
128	3072	3072	256
256	15360	15360	512