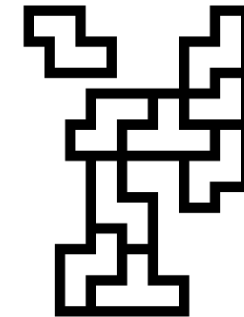


Course no. IND.04033UF (Lecture)
Course no. IND.04034UF (Practicals)

Logic and Computability



Bettina Könighofer

bettina.koenighofer@iaik.tugraz.at

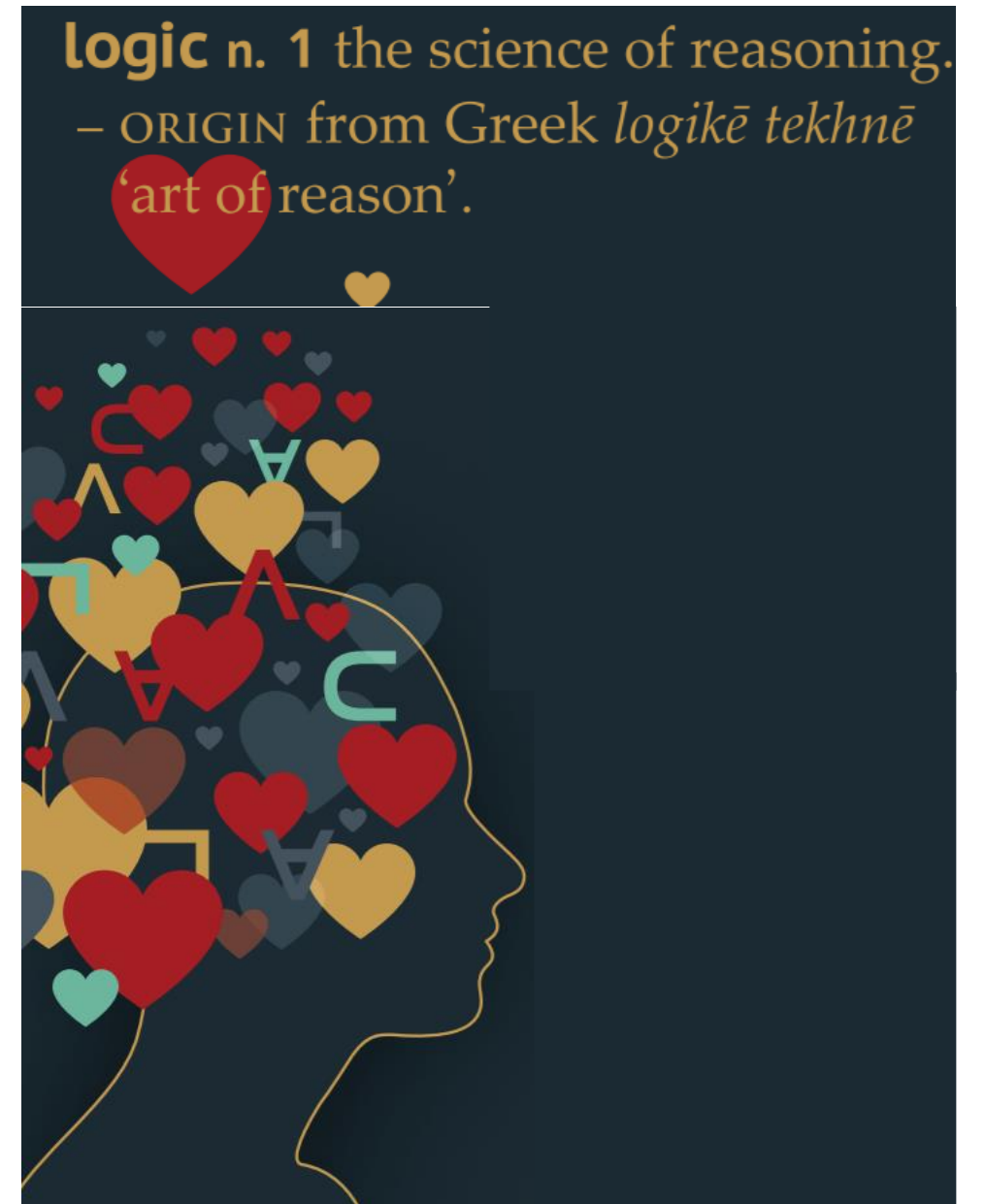
October 7, 2024

Stefan Pranger

stefan.pranger@iaik.tugraz.at

Outline

- Team
- Administrative Information
 - Lecture
 - Practicals
- Outline
- Teaser



Teaching Assistants

- Arthur Lippitz
 - arthur.lippitz@student.tugraz.at
- Lukas Schwarz
 - l.schwarz@student.tugraz.at
- Tamim Burgstaller
 - tamim.burgstaller@student.tugraz.at
- Verena Schaffer
 - verena.schaffer@student.tugraz.at
- Matthias Grilz
 - matthias.grilz@student.tugraz.at



Bettina Könighofer

- Assistant Professor at IAIK
- Team: Trusted AI Group



Bettina Könighofer



Filip Cano Cordoba



Stefan Pranger

- Teaching
 - Logic and Computability
 - Model Checking (CS Master)
 - ISW/Bachelor thesis/master thesis (IAIK website)

Our current Bachelor and Master students



Verena Schaffer



Mathias Grilz



Fabian Russold



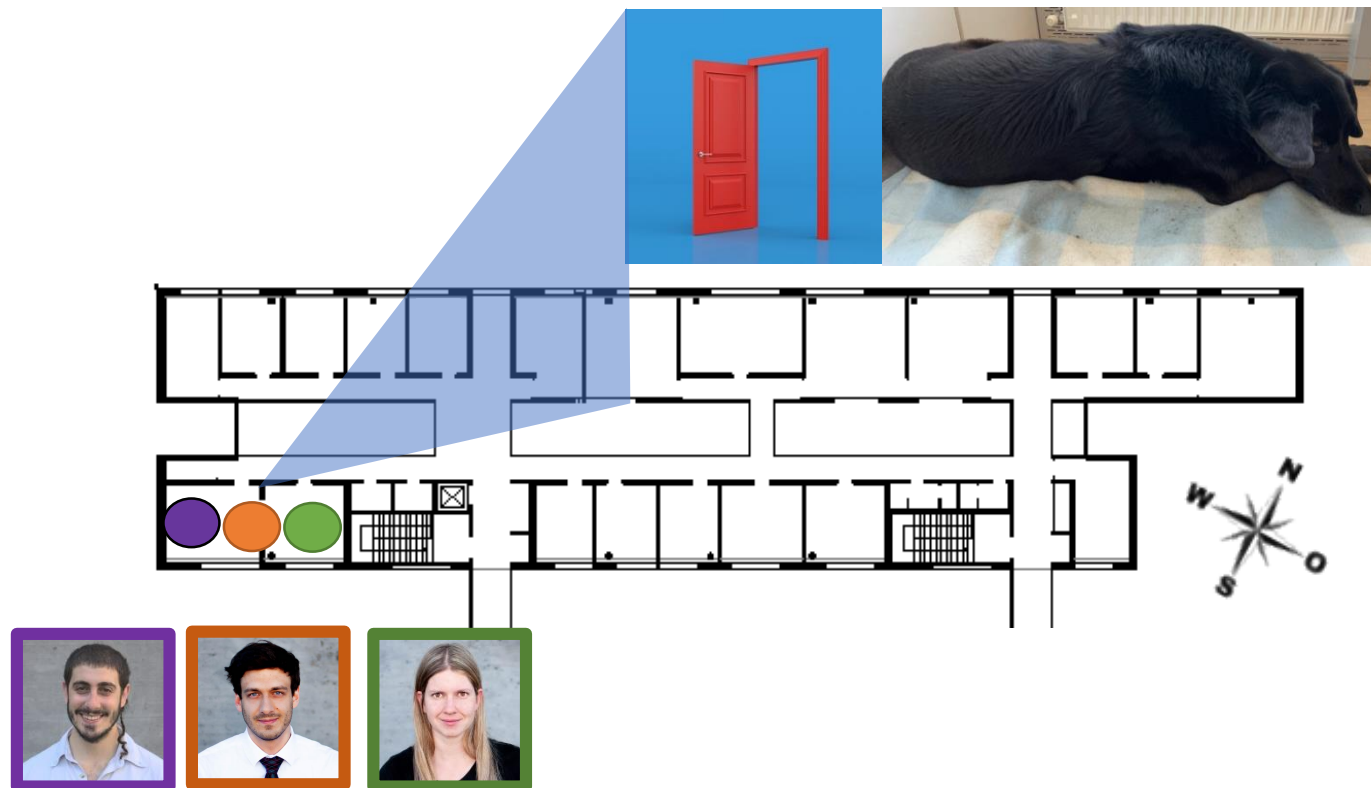
Thomas Knoll

Contact Details

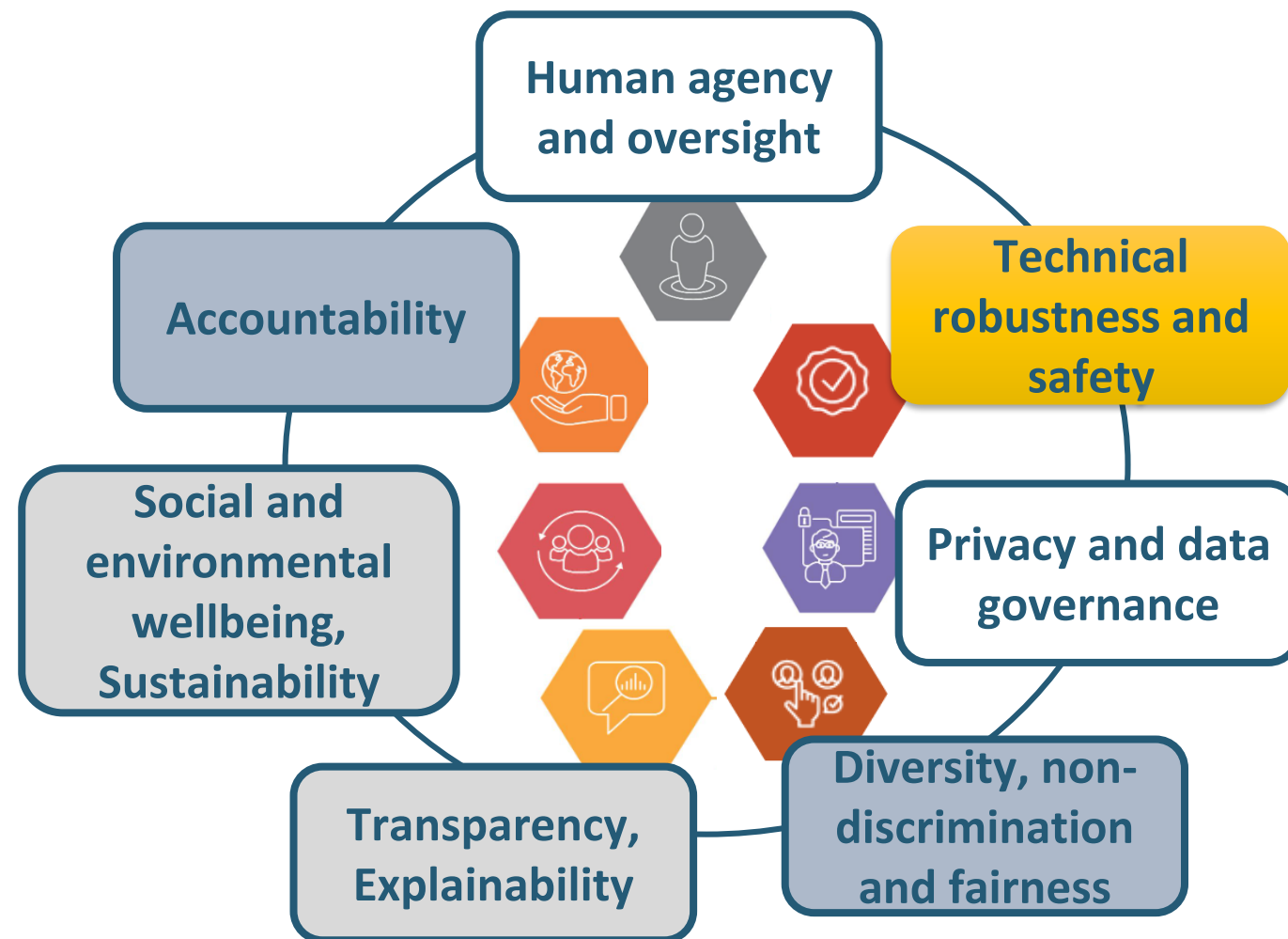
- IAIK, Inffeldgasse 16a/II, Room IF02042
 - Open Door Policy

- 0316/873 – 5554
- bettina.koenighofer@iaik.tugraz.at
- stefan.pranger@iaik.tugraz.at

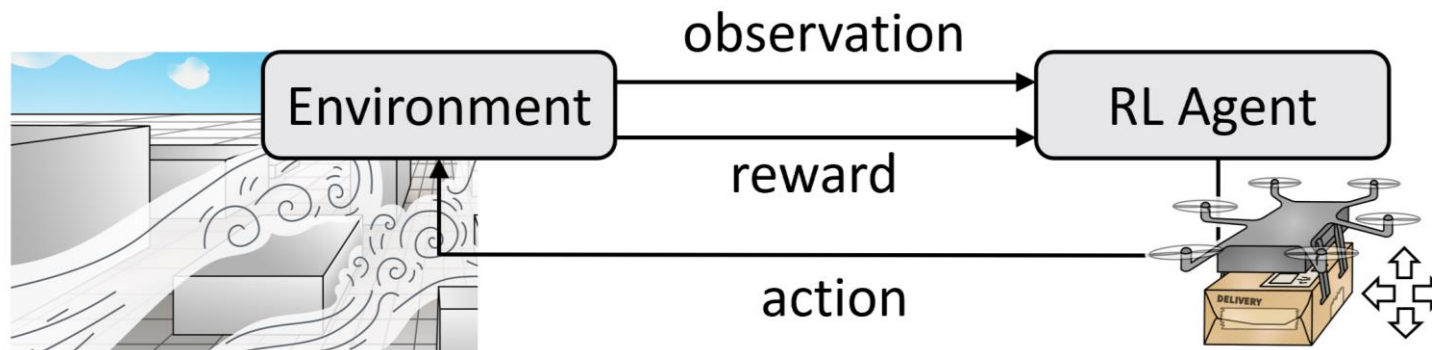
- Discord



- Combine (model-based) **Symbolic AI** and **Machine Learning**



- RL agent learns optimal policy via trial and error

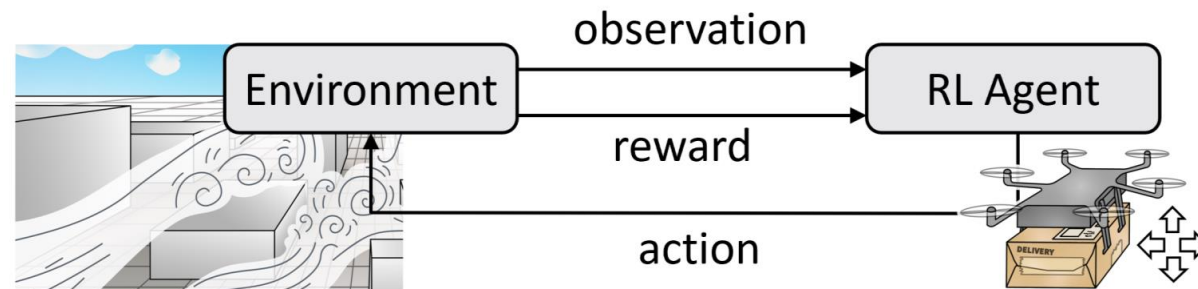


Find a policy π that maximizes $\mathbb{E} [\sum_{t=0}^{\infty} \gamma^t R_t]$

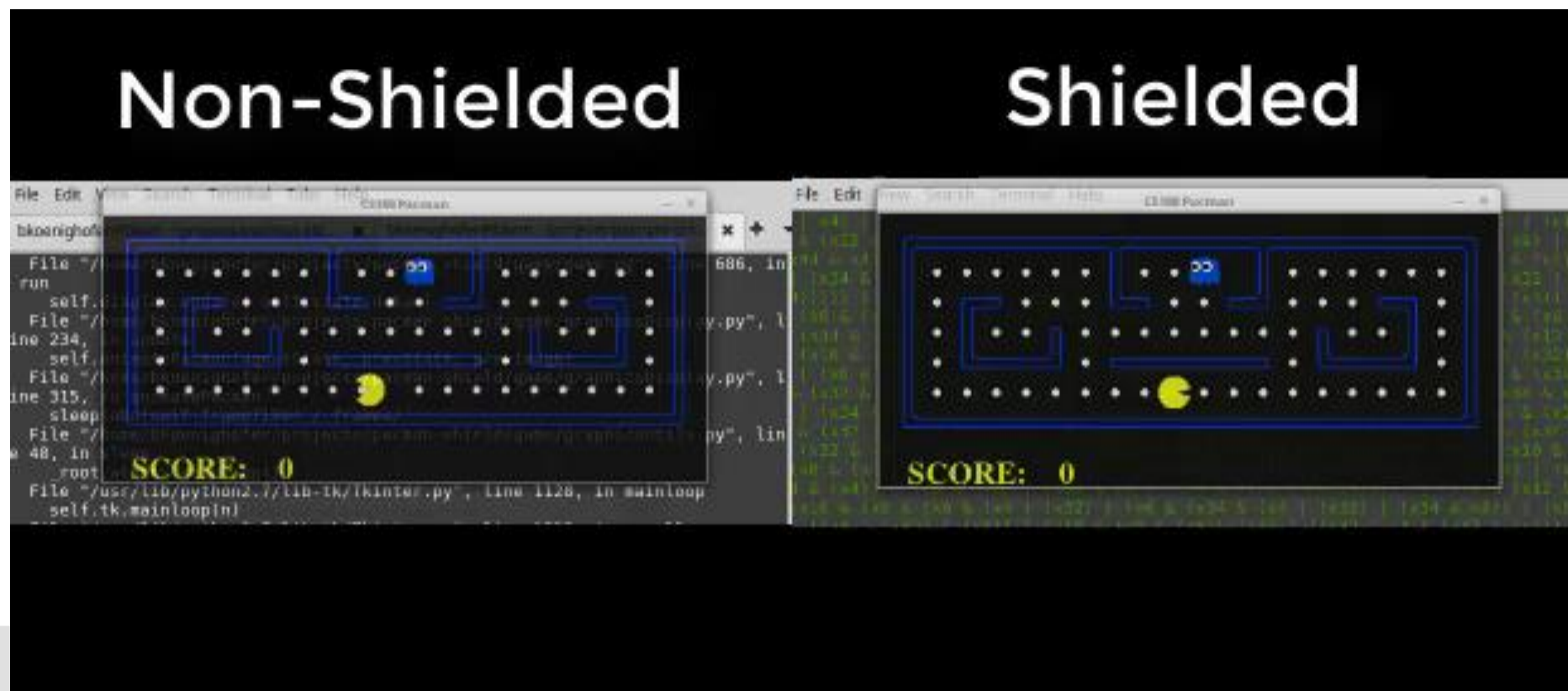
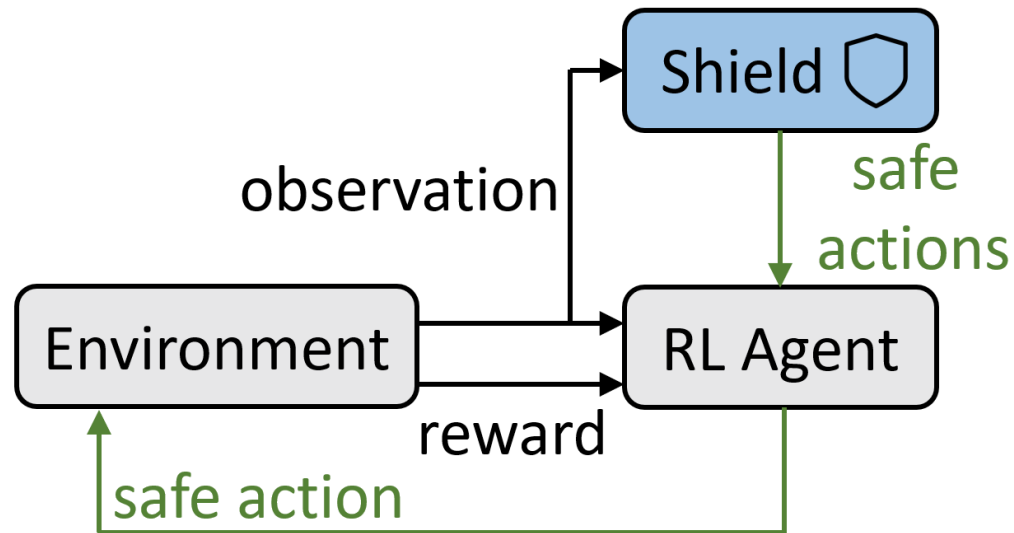
with the discount factor $0 \leq \gamma \leq 1$ and reward R_t at time t

Limitations

- Exploration is **safety-critical**
- RL is quite **sample inefficient**
- Rewards cannot capture **sophisticated task specifications**



- Mask unsafe actions



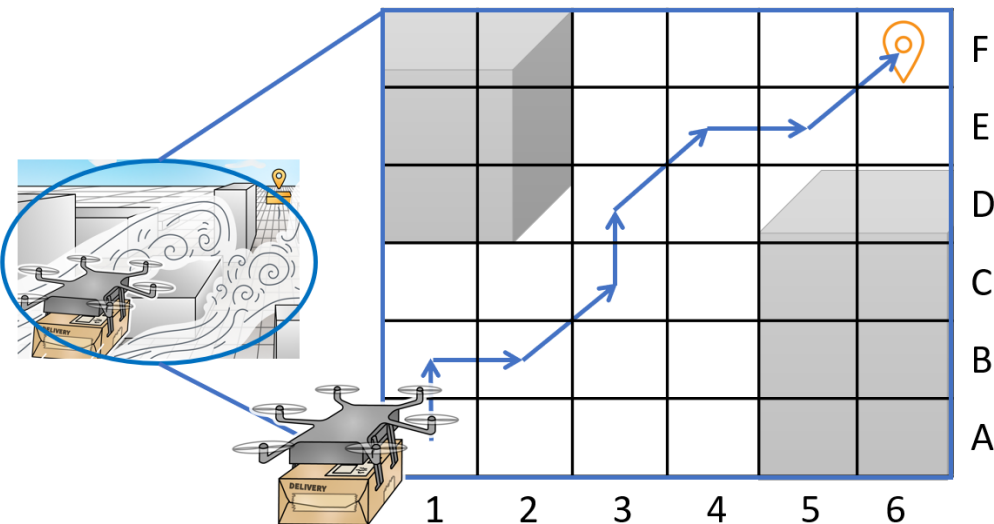
- Safety specification in probabilistic temporal **logic**

„A crash can only occur with a **probability at most 1%**“

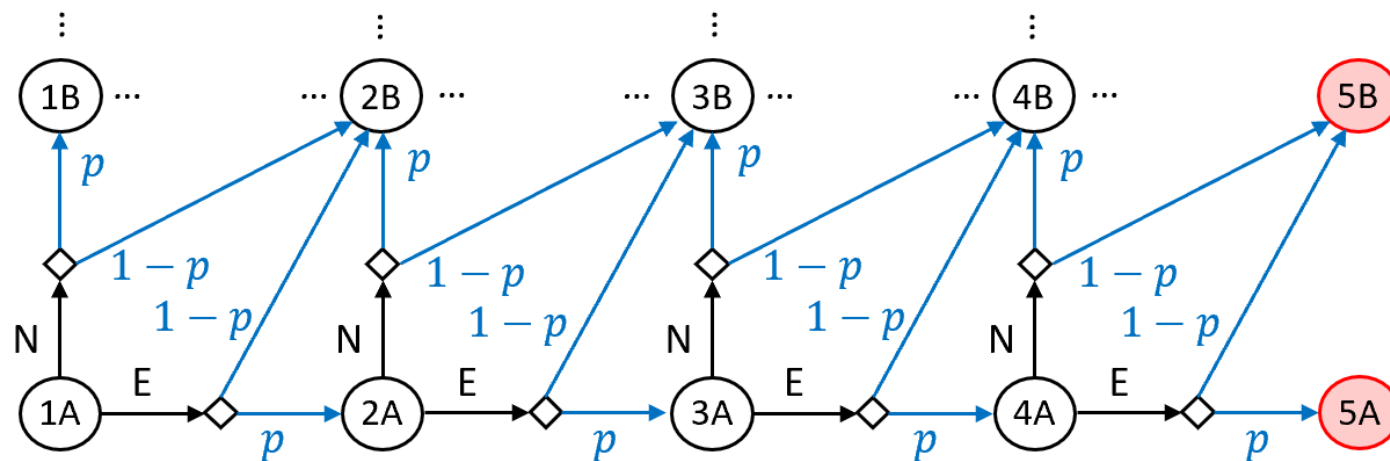
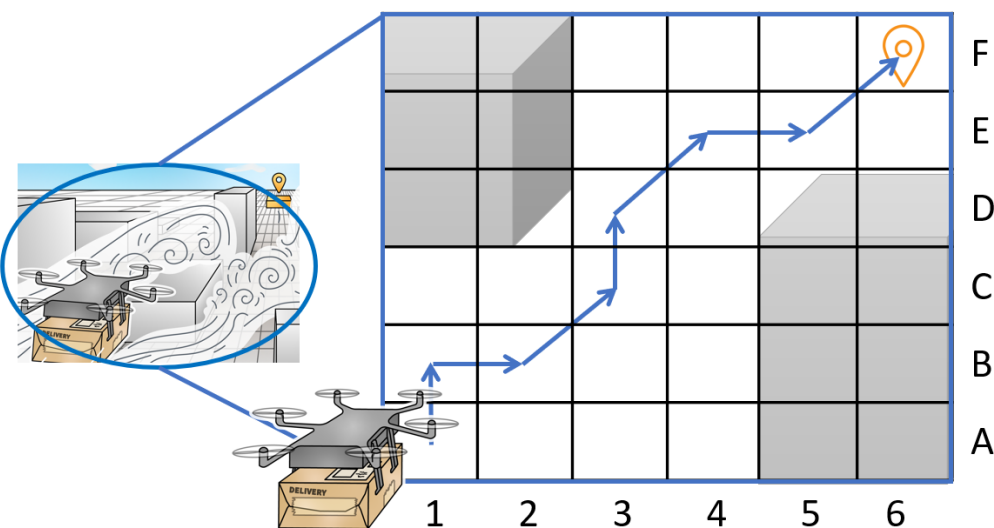
$$Pr_{\leq 0.01}(\textit{Eventually}(\textit{Crash}))$$

or

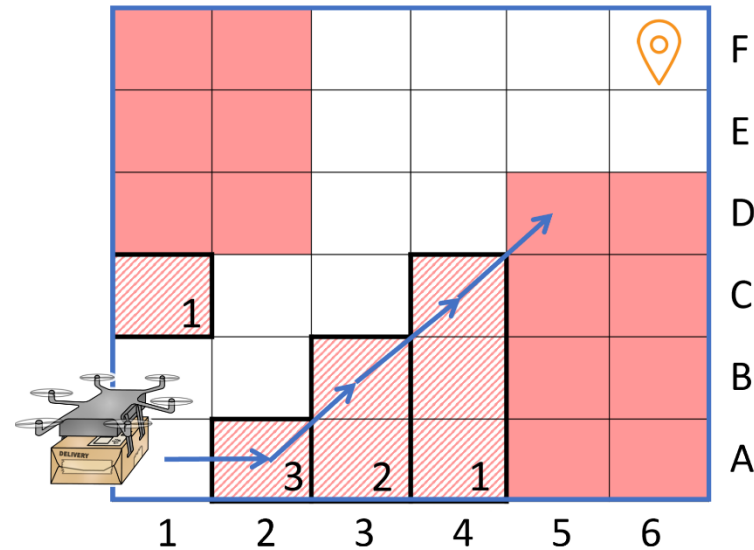
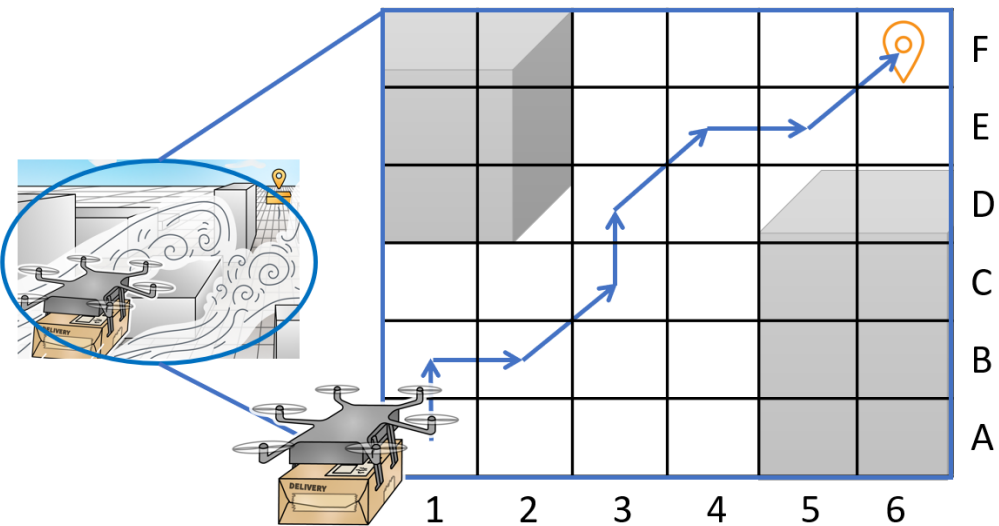
$$Pr_{\geq 0.99}(\textit{Always}(\neg \textit{Crash}))$$



- Safety specification in probabilistic temporal **logic**
- Environment modelled as Markov Decision Process (MDP)
- Compute probabilities in MDP
 - Requires solving a dynamic program



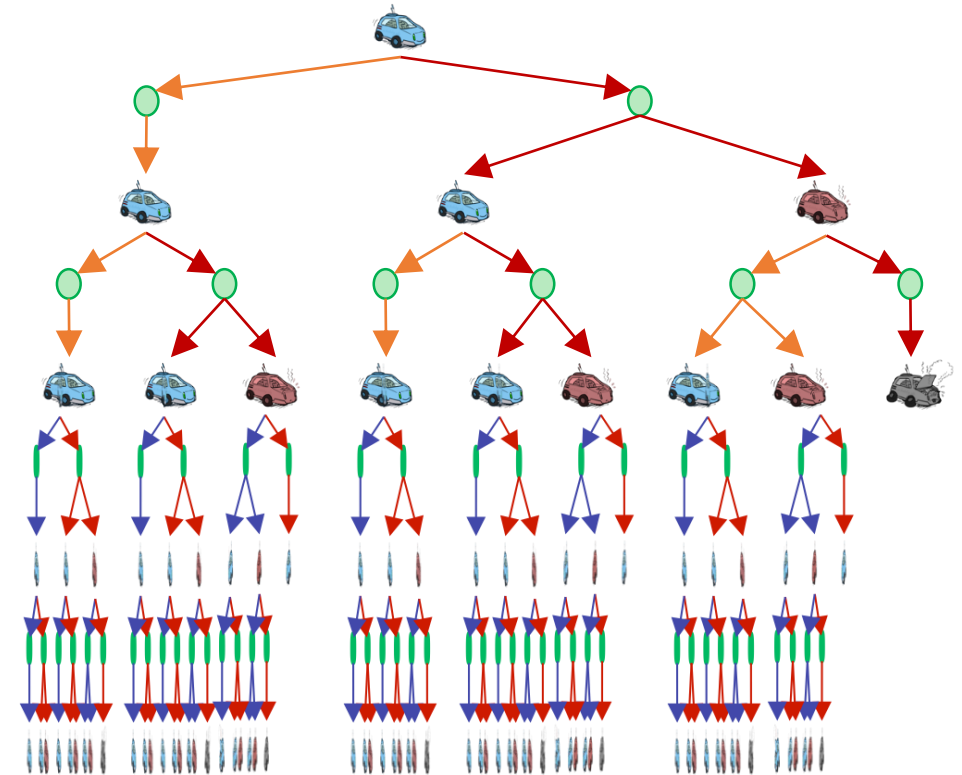
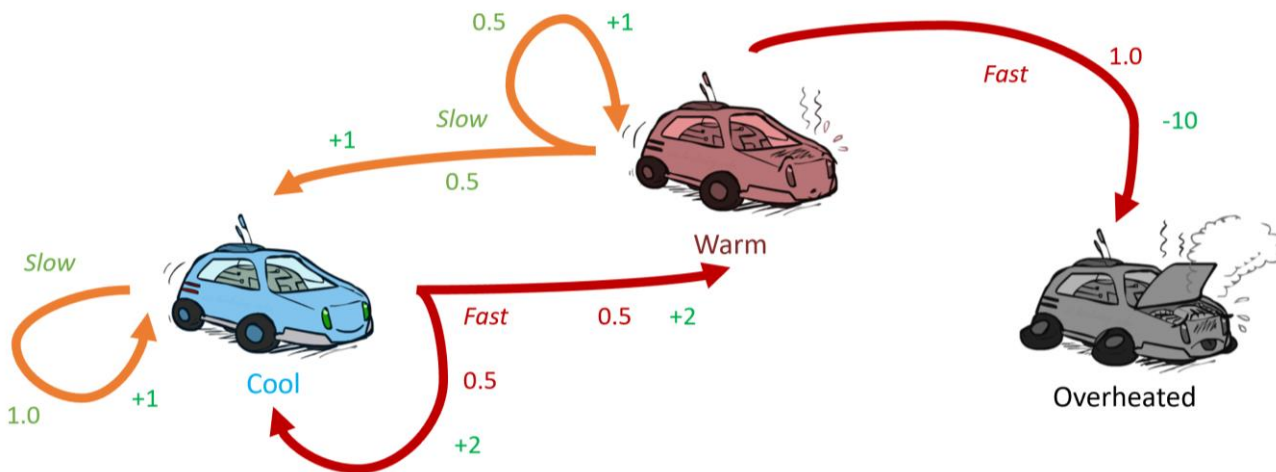
- Safety specification in probabilistic temporal **logic**
- Environment modelled as Markov Decision Process (MDP)
- Compute probabilities in MDP
- Define threshold on allowed risk \rightarrow **Shield**



Stefan Pranger



- University Assistant at IAIK
- Research
 - Safe Learning in Probabilistic Environments
 - Tool: TEMPEST
 - <https://tempest-synthesis.org/>



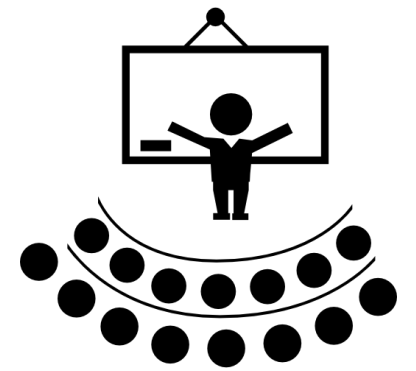
Stefan Pranger



- University Assistant at IAIK
- Research
 - Safe Learning in Probabilistic Environments
 - Tool: TEMPEST
- Teaching
 - Logic and Computability
 - Model Checking
 - Bachelor thesis/master project/master thesis

Lecture

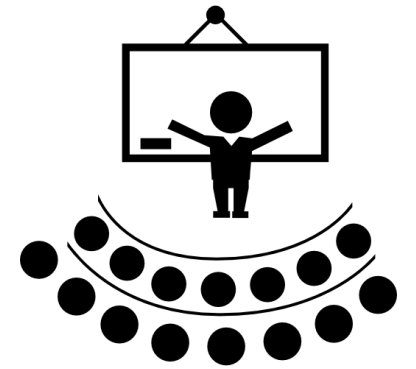
- Typically: Monday 12:15pm-1:45pm, HS i12
- With exceptions!



Mo	07.10.2024	10:00	12:00	HS G (NT03128)
Mo	14.10.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	21.10.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Fr	08.11.2024	12:00	14:00	HS i7 (MD01168F)
Mo	11.11.2024	12:00	14:00	HS P2 (PHEG002)
Mo	18.11.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	25.11.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	02.12.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	09.12.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	16.12.2024	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	13.01.2025	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	20.01.2025	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)
Mo	27.01.2025	12:00	14:00	HS i12 "Dynatrace Hörsaal" (ICK1130H)

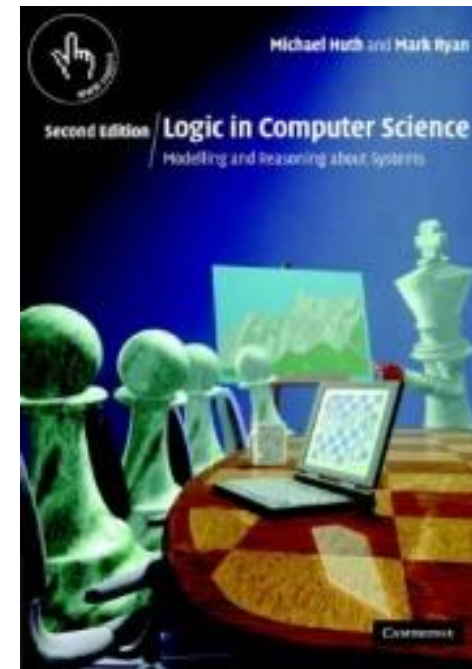
Lecture

- Very interactive
- Solve examples together
 - Bring pen and paper / tablet / coffee
 - Why:
 - Self-control
 - Apply new knowledge immediately

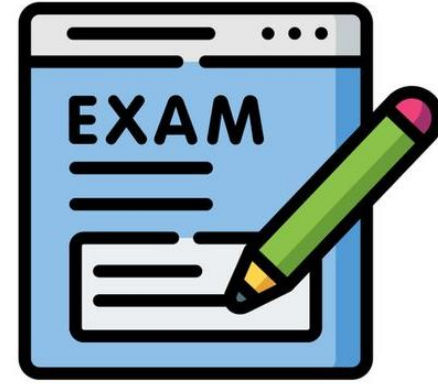


Material

- Course website
 - <https://www.iaik.tugraz.at/lc>
- Material
 - Slides
 - Lecture Recordings
 - Lecture notes
 - Questionnaire
 - Book
 - Huth and Ryan,
Logic in Computer Science,
Cambridge University Press, 2004

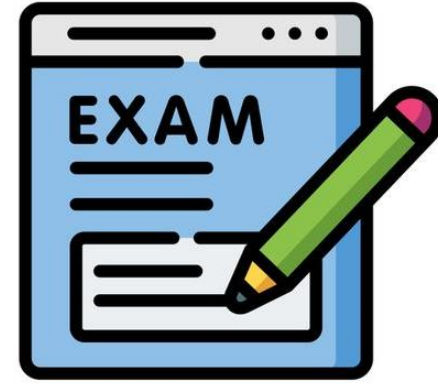


Exam



- Consists only of questions from **questionnaire**
- We will solve examples from questionnaire during **class**.
- **Assignments 1-6** consist of questions from questionnaire.
- You prepare for the exam during
 - **the lecture**, and
 - **the practicals**.

Exam



- Written exam at the end of the semester:
 - Friday, 31.01.2025
- Question hour (Training exam):
 - Monday, 27.01.2025
- **Voluntary training evening**
 - Wednesday, 29.01.2025 4pm - open end
 - Students can study for exam. We are there to help.

Assignments

- 7 Assignments
 - 6 pen-and-paper assignment sheets
 - 1 programming assignment sheets



Number	Topic	Kick-Off	Deadline
1	Natural Deduction for Propositional Logic	2024-10-21	2024-10-27
2	SAT Solving	2024-11-08	2024-11-17
3	Binary Decision Diagrams	2024-11-18	2024-11-24
4	Predicate Logic	2024-11-25	2024-12-01
5	Natural Deduction for Predicate Logic	2024-12-02	2024-12-08
6	Satisfiability Modulo Theory	2025-01-13	2025-01-19
7	Programming Assignment (Z3)	TBA	2025-01-12

Assignments

- Assignment 1-6 – Pen & Paper
 - Tick via TeachCenter
 - Deadline: Sunday 11:59 pm
 - Present in class: Monday 3pm-4pm, or 4pm-5pm
- Assignment 7 – Programming
 - Groups of 2 students
 - Programming exercises handled via git
 - Individual interviews per group



Practical classes

- Students present solutions
- Inability to explain solution or completely wrong solutions lead to point deduction
 - Either 50% or 100% of assignment
 - Minor errors are OK!



Practical classes

- **Attendance is compulsory**
 - Discussion of Pen & Paper exercises
- If you are unable to attend (sickness)
 - E.g., Write an email bettina.koenighofer@iaik.tugraz.at
 - CC your tutor
 - Upload solutions in TeachCenter
 - Replacement interview 1 week later
 - Monday: 2pm, IAIK, Inffeldgasse 16a, 2nd floor



Grading

- Assignment 1-6: 13 points
- Assignment 7: 22 points

- If Points...
 - ≥ 87.5 : (1) Sehr Gut / Excellent
 - ≥ 75.0 : (2) Gut / Good
 - ≥ 62.5 : (3) Befriedigend / Satisfactory
 - ≥ 50.0 : (4) Genügend / Sufficient
 - < 50.0 : (5) Nicht Genügend / Insufficient

Communication

- Discord Server
- E-Mail
 - bettina.koenighofer@iaik.tugraz.at
 - stefan.pranger@iaik.tugraz.at
- Visit us at IAİK – Open door policy



Time Line - Topics

**Lectures 1 – 5:
Propositional Logic**

**Lectures 6-11:
Predicate Logic**



Exam

Propositional Logic



October

November

- **Syntax & Semantic**
 - How do formulate problems
- **Algorithms to decide satisfiability**
 - Deciding propositional formulas with DPLL (with CDCL)
- **Data structures**
 - Binary Decision Diagrams (BDDs)
- **Natural deduction**
 - Perform proofs
- **Equivalence checking and normal forms**

Predicate Logic



- **Syntax & Semantic**
- **Natural deduction**
 - Perform proofs
- **Satisfiability Modulo Theory (SMT)**
 - Formulas in predicate logic with theories
- **Algorithms to decide satisfiability**
 - Deciding SMT formulas (Eager encoding and DPLL(T))
- **SMT in Practice - Z3**

Translate Sentences to Formulas

- *“I like Fridays and I don’t like Mondays.”*



Translate Sentences to Formulas

- “*I like Fridays* *and* *I don't like Mondays.*”

Sentence that can be true or false

p ... I like Fridays

Sentence that can be true or false

q ... I like Mondays

$$p \wedge \neg q$$

Logical Operators

\wedge ... *AND*

\vee ... *OR*

\neg ... *NOT*

\rightarrow ... *IMPLICATION*



Translate the Sentences to Formulas



- “*If today is Friday, then tomorrow is Saturday.*”



- “*This lecture is exciting and not boring.*”

Logical Operators

\wedge ... AND

\vee ... OR

\neg ... NOT

\rightarrow ... IMPLICATION



Translate the Sentences to Formulas

- “*If today is Friday, then tomorrow is Saturday.*”

p ... today is Friday, q ... tomorrow is Saturday

$$p \rightarrow q$$

- “*This lecture is exciting and not boring.*”

p ... This lecture is exciting, q ... This lecture is boring

$$p \wedge \neg q$$

Logical Operators

\wedge ... AND

\vee ... OR

\neg ... NOT

\rightarrow ... IMPLICATION



Quiz – Translate the Sentences to Formulas

- You can fool some people sometimes.
- You can fool some of the people all the time.
- You can fool some people sometimes but you can't fool all the people all the time. [Bob Marley]
- You can fool some of the people all of the time, and all of the people some of the time, but you cannot fool all of the people all of the time. [Abraham Lincoln]

A Solution....

- You can fool some people sometimes.
- You can fool some of the people all the time.

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if **forall** x that makes φ true

- You can fool some people sometimes.

$$\exists p \in \text{people} \exists t \in \text{time}: Fool(p, t)$$

- You can fool some of the people **all** the time.

$$\exists p \in \text{people} \forall t \in \text{time}: Fool(p, t)$$

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if for all x that makes φ true

- You can fool some people sometimes but you can't fool all the people all the time. [Bob Marley]

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if for all x that makes φ true

- You can fool some people sometimes but you **can't** fool all the people all the time. [Bob Marley]

$$(\exists p \in \text{people} \exists t \in \text{time}: Fool(p, t)) \wedge \neg(\forall x \in \text{people} \forall t \in \text{time}: Fool(p, t))$$

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if for all x that makes φ true

- You can fool some of the people all of the time,
and all of the people some of the time,
but you cannot fool all of the people all of the time.

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if for all x that makes φ true

- You can fool some of the people all of the time,
and all of the people some of the time,
but you cannot fool all of the people all of the time

$$\begin{aligned}
 & (\exists p \in \text{people } \forall t \in \text{time}: Fool(p, t)) \wedge \\
 & (\forall p \in \text{people } \exists t \in \text{time}: Fool(p, t)) \wedge \\
 & \neg(\forall p \in \text{people } \forall t \in \text{time}: Fool(p, t))
 \end{aligned}$$

A Solution....

$Fool(p, t)$... returns True if you can fool person p at time t

$\exists x: \varphi$... returns true if there exists an x that makes φ true

$\forall x: \varphi$... returns true if for all x that makes φ true

Now you know some basics of predicate logic 😊

Quiz 2 - Translate the Sentences to Formulas

- “*Always*, *if* there is a request, *then* there is a grant in the *next* step.”
- “ $grant_1$ *and* a $grant_2$ are *never* allowed simultaneously.”
- “*Always*, a request will be granted in the *next 3 time steps*”
- “*Any* request will be granted *eventually*”



Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

- “*Always, if there is a request, then there is a grant in the next step.*”

p... there is a request, *q...* there is a grant

$$G(p \rightarrow Xq)$$

Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

- “*grant*₁ *and* a *grant*₂ are *never* allowed simultaneously.”

p... *grant*₁ is allowed, *q*... *grant*₂ is allowed

$$G \neg (p \wedge q)$$

Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

- “*Always*, a request has to be granted after exactly *3 time steps*”

p ... there is a request, q ... there is a grant

$$G(p \rightarrow XXXq)$$

Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

- “*Always*, a request will be granted in the *next 3 time steps*”

p ... there is a request, q ... there is a grant

$$G(p \rightarrow (q \vee Xq \vee XXq \vee XXXq))$$

Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

- “*Any request is granted eventually*”

p ... there is a request, q ... there is a grant

$$G(p \rightarrow Fq)$$

Temporal Operators

G ... *Globally, Always*

F ... *Eventually*

X ... *Next*

Quiz 2 - Translate the Sentences to Formulas

Now you know some basics of temporal logic 😊

Temporal Operators

G ... Globally, Always

F ... Eventually

X ... Next

Teaser - SMT

- SMT solvers are **magic!**
- You describe your problem (with a bit of code), the solver finds the answer
- **Example: Sudoku**
- Total number of possible assignments:
 - $2^{9 \times 9 \times 9} = 2^{729} = 2.8 \times 10^{219}$
 - *How would you solve it?*

3			8		1			2
2		1		3		6		4
			2		4			
8		9				1		6
	6						5	
7		2				4		9
			5		9			
9		4		8		7		5
6			1		7			3

Teaser - SMT

- SMT solvers are **magic!**
- You describe your problem (with a bit of code), the solver finds the answer
- **Example: Samurai Sudoku**
 - *How would you solve it?*

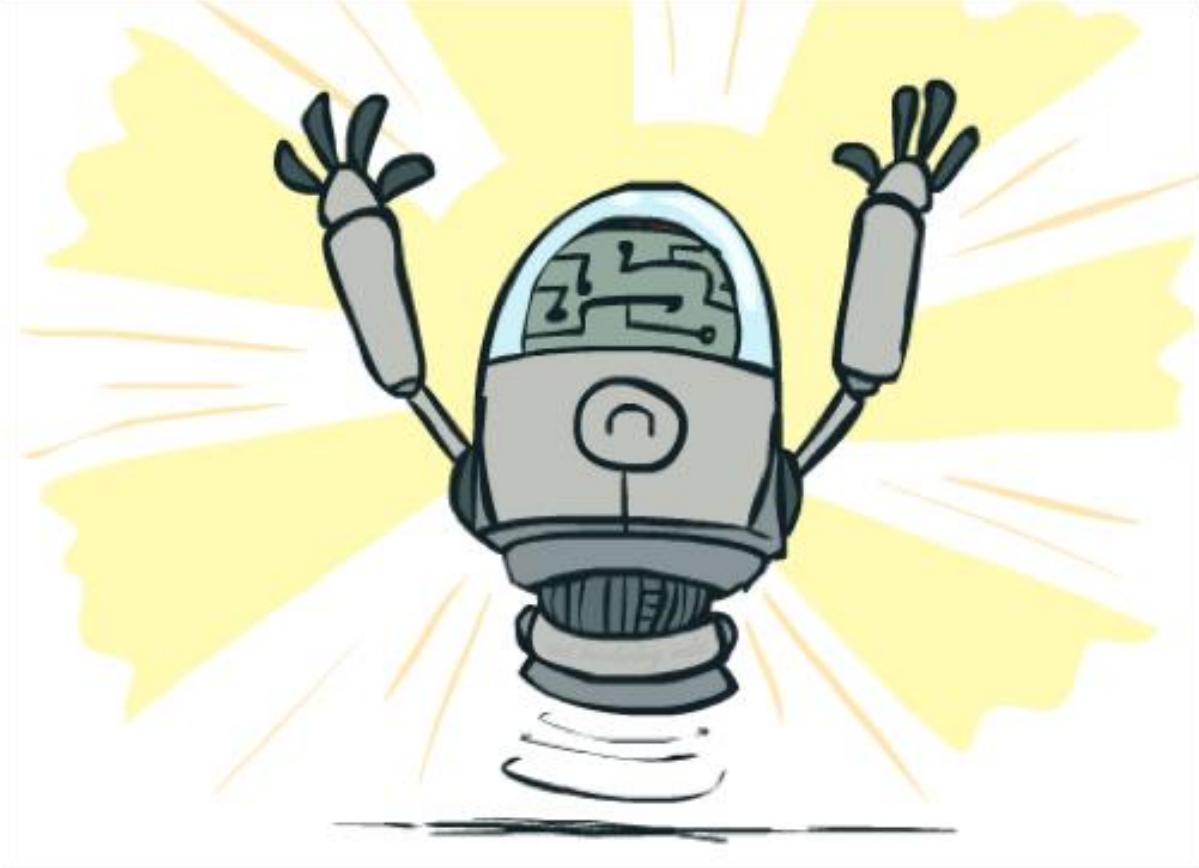
			6	2		8	7				4	2	3	8		6		9	
	6	4			8						1				9			6	3
			9				4					5	1	4				7	8
	2		3			4	1	5				8	6					5	
					5	8					9	3	4						
9		1									5						2	1	
6	4			2					1									7	
				7					3					5	6	7			
	9	5		4					9							1		8	
						2	3		5	8		7	9						
						6				3					8				
						4	7		2	9	3	5							
5			1								6				3		5	8	
			7	3	9					7				8					
3										3				1			3	2	
9		4					2										8	5	
			5		2		4					4	7						
	1				4	6						8	1	6		3		2	
	3	8		7	5	2					4			1					
4	7			8									8			2	1		
	2		9		1	8	3	7					7	5	9	6			

Teaser - SMT

- SMT solvers are **magic!**
- You describe your problem (with a bit of code), the solver finds the answer
- **Example: Sudoku**
- Total number of possible assignments:
 - $2^{9 \times 9 \times 9} = 2^{729} = 2.8 \times 10^{219}$
 - **Z3 solves a Sudoku in milliseconds without the need to write an algorithm**

3			8		1			2
2		1		3		6		4
			2		4			
8		9				1		6
	6						5	
7		2				4		9
			5		9			
9		4		8		7		5
6			1		7			3

Thank You!
Questions?



Discord

