Booting Linux

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- Firmware
 - BIOS
 - UEFI
- Boot loader
- Kernel
- init program
- Booting Architecture details
- Secure Boot

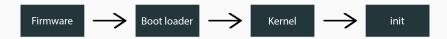


Figure 1: Boot steps

Firmware

- Enumerate and initialize basic hardware
 - at least one CPU
 - basic memory
- Load boot code (Boot loader)
 - Firmware searches disk partitions for "stub" of boot loader
- Might even load small OS kernel (e.g. OpenBoot for SPARC)

Basic Input/Output System

- Power-on self-test (POST)
- Search for bootable device
 - Master Boot Record (MBR): 512-byte block ending with boot signature 0x55AA
 - MBR contains partition table for 4 partitions
 - First 446 bytes hold boot loader stub: starts more capable boot loader within a partition
- Order specified by bus and controller scan order and BIOS configuration

Limitations

- Earlier: stored on ROM, today: EEPROM
 - $+ \,$ Updates can fix bugs and add new feature
 - Updates could brick or infect computer
- 16-bit real mode, 1MB addressable memory space
- assembly language programming

Unified Extensible Firmware Interface

- Specification: software interface between OS and platform hardware
- Replaces BIOS: adds more functionality
- Initialize processor, memory, and peripheral hardware
- UEFI runs . efi applications from EFI system partition
 - Boot loader
 - UEFI shell
 - EFISTUB: use UEFI as bootloader for Linux

Features

- Powerful pre-OS environment: GUI, multi language, network capability
- 32-bit or 64-bit, modular design, C language programming
- Legacy BIOS compatibility (CSM): boot from MBR-partitioned disks
- Secure boot
- Architecture support
 - Official: x86, x86-64, ARM (AArch32), ARM64 (AArch64)
 - Unofficial: POWERPC64, MIPS, RISC-V

Boot loader

BIOS-MBR

- GRUB "stub" in first 446-byte block of MBR (stage 1)
 - information on where to find /boot file system
 - $\bullet\,$ stage 1.5 has information on how to read /boot file system
- Stage 2 bootloader does the complex work
 - e.g. GRUB2: /boot/grub2/i386-pc/kernel.img, configured by /boot/grub2/grub.cfg

UEFI-GPT

- UEFI has found UEFI System Partition (FAT32 file system)
- example
 - firmware loads /EFI/BOOT/BOOTX64.EFI
 - /EFI/BOOT/BOOTX64.EFI loads /EFI/BOOT/GRUB.EFI
- \bullet typically EFI system is mounted is OS as $/{\tt boot}/{\tt efi}$

- Kernel needs to find root file system on storage device
 - might be on network storage or logical volume
 - might be encrypted
- Kernel needs modules to interact with device that stores the modules



Solution: Boot loader tells kernel how to find an initial RAM disk image

- contains kernel modules, binaries, scripts, ...
- / init script to find and mount real file system, so real init program can be run
- Boot loader passes root= directive to kernel
 - device name, label, UUID, ...

- Boot loader loads compressed kernel image
- Extract and decompress kernel into RAM and turn control over to it

Kernel

Kernel startup

- Kernel initializes other CPU cores
- After kernel started / init script from Initial RAM Disk Image, the real init program is launched

```
if (!run_init_process("/sbin/init") ||
    !run_init_process("/etc/init") ||
    !run_init_process("/bin/init") ||
    !run_init_process("/bin/sh"))
    return 0;
    return 0;
    renic("No init found. Try passing init= option to
        kernel. See Linux Documentation/init.txt for
        guidance.");
```

init program

- Master userspace program: control state of OS
- Ancestor of all processes: PID 1
- Manage all running processes: system services and user processes
- There are different init programs

- Uses one master boot script, which calls other scripts to start services
- One configuration script: enable/disable services

- Run Levels
 - Target states for running system
 - 0-6 runlevels: e.g. 5 is graphical login
 - /etc/ inittab configuration, defines default
- /etc/rc.d/rc. sysinit does initialization tasks
- then it runs scripts in /etc/rc.d/rc5.d/ for the graphical target
- Scripts are stored in /etc/rc.d/init.d/: runlevel folders contain symlinks
- possible to switch from one level to another

- Modification of System V method
- inittab just defines default
- \bullet Configuration is collection of files in /etc/init
- Automatically restart crashed service
- Events can trigger services

- Start only what's needed: e.g. CUPS print service or Bluetooth can be started when needed or hardware has been detected
- Aggressively parallels startup
 - Start daemons simultaneously
 - Dependencies are resolved recursively
 - IPC via sockets
- other features: auto-mounting, cgroups, ...

Units

- Booting tasks are organized into units
- Each unit contains configuration information
- Different types: *.mount, *.service , *.socket , *.path, *.target
- *. target
 - Define group of units
 - Define dependencies on other units
 - Analogous to run levels from System V and Upstart

SysV Runlevel	systemd Target	Notes
0	runlevel0.target, poweroff.target	Halt the system.
1, s, single	runlevel1.target, rescue.target	Single user mode.
2, 4	runlevel2.target, runlevel4.target, multi-user.target	User-defined/Site-specific runlevels. By default, identical to 3.
3	runlevel3.target, multi-user.target	Multi-user, non-graphical. Users can usually login via multiple consoles or via the network.
5	runlevel5.target, graphical.target	Multi-user, graphical. Usually has all the services of runlevel 3 plus a graphical login.
6	runlevel6.target, reboot.target	Reboot
emergency	emergency.target	Emergency shell

Figure 2: Comparing SysV Runlevel and systemd Targets (aw21)

- Default: / lib /systemd/system/default.target
- Typically symbolic link to multi-user.target or graphical.target
- Can be overwritten with parameter to kernel (e.g. for rescue.target)

systemd

l | grep default.target .rwxrwxrwx 16 root 12 Nov 15:54 **default.target** -> graphical.target cat graphical.target File: graphical.target Description=Graphical Interface Documentation=man:systemd.special(7) Wants=display-manager.service =rescue.service rescue.target After=multi-user.target rescue.service rescue.target display-manager.service

Figure 3: default . target -> graphical.target

<pre>> cat multi-user.target</pre>					
	File: multi-user.target				
1 2 3 4 5 6 7 8	<pre># SPDX-License-Identifier: LGPL-2.1-or-later # This file is part of systemd. # # systemd is free software; you can redistribute it and/or modify it # under the terms of the GNU Lesser General Public License as published by # the Free Software Foundation; either version 2.1 of the License, or # (at your option) any later version.</pre>				
9 10 11 12 13 14 15 16	[Unit] Description=Multi-User System Documentation=man:systemd.special(7) Requires=basic.target Conflicts=rescue.service rescue.target After=basic.target rescue.service rescue.target AllowIsolate=yes				
) ls <u>multi-user.target.wants</u> dbus.service getty.target systemd-ask-password-wall.path systemd-logind.service systemd-user-sessions.service ■ ▲ /lib/ systemd/ system					

Figure 4: multi-user.target

systemd

<pre>> cat <u>basic.target</u></pre>							
	File: basic.target						
1 2 3 4 5 6 7 8							
9 10 11 12 13 14 15	[Unit] Description=Basic System Documentation=man:systemd.special(7) Requires=sysinit.target Wants=sockets.target timers.target paths.target slices.target After=sysinit.target sockets.target paths.target slices.target tmp.mount						
16 17 18 19 20 21 22	<pre># We support /var, /tmp, /var/tmp, being on NFS, but we don't pull in # remote-fs.target by default, hence pull them in explicitly here. Note that we # require /var and /var/tmp, but only add a Wants= type dependency on /tmp, as # we support that unit being masked, and this should not be considered an error. RequiresMountsFor=/var /var/tmp Wants=tmp.mount</pre>						

y ext systemitisteget									
	3 BBD (University) (10) (2) (2) (2) (2) (2) This file is part of system). Wayned is free above, you can selectively a solid waitly (3) system is free above, you can selectively build by a solid waitly (3) where is the start of selective above is								
9 18 11 12 13 14 15	Documentation non Conflicts emergen Wants local-fs.ta	m Initialization isystend.special(7) cy.mervice.mergency.target rget.swap.target rget.swap.target.mergency.mervice							
cryptse dev-hug dev-nqu kmod-st							systemd-update-done.service systemd-update-utop.service veritysetup.target		

Figure 6: sysinit . target

- systemd is sometimes criticized of doing too much
 - journald , ...
- OpenRC is a lightweight alternative that focuses on being an init system
- Simple configuration, dependency based
- Native init system for Gentoo

Booting - Architecture details

- x86
 - FSBL: BIOS/UEFI
- ARM
 - FSBL: U-Boot, Trusted Firmware-A
 - Boot loader provides ARM tags (ATAG) to kernel
 - size and location of system memory, root file system location

Architecture details

RISC-V

- Privilege model
 - User Mode (U-mode), Supervisor Mode (S-mode), Hypervisor Mode (H-mode), Machine Mode (M-mode)
- Abstractions
 - Device tree
 - Supervisor Binary Interface (SBI): Interface between M-mode and S-mode
- FSBL
 - Provides OpenSBI (implementation of SBI)
 - e.g. Berkeley Bootloader (BBL) or EDK2 UEFI
- SSBL (e.g. U-Boot) is payload to OpenSBI



- Protect against malicious code before OS kernel is loaded
- Verify code loaded by UEFI
- Checksums and signatures
- Most x86 hardware pre-loaded with Microsoft keys
- Option to add extra signing keys
- Secure Boot is enabled by default on most modern systems

Thank you for your attention!

[1] Bob Cromwell

How Linux Boots, Run Levels, and Service Control.
https:
//cromwell-intl.com/open-source/linux-boot.html.

Online; accessed 23.11.2021

[2] ArchWiki

systemd.

https://wiki.archlinux.org/title/Systemd.

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