

Secure Software Development – SSD

Assignment Defensive Programming

Schrammel, Koschatko

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Winter 2021/22, www.iaik.tugraz.at/ssd

Defensive Programming

Since you're now an **expert in exploiting bugs**,
it is important to know how to **avoid** them.



- Mistakes happen everywhere
- Especially in low-level C code
 - Look at the defenselets
- It is up to you to write better, safer code

- What does the following code do?
`!ErrorHasOccured() ??!?! HandleError();`
- Error handling, but what is the `??!?!` operator?
`#define MAGIC(e) (sizeof(struct { int:-!!(e); }))`
- It is **magic** of course! What is `:-!!` though?
- Such code is unreadable and easily causes bugs

<https://stackoverflow.com/questions/7825055/what-does-the-operator-do-in-c>

<https://stackoverflow.com/questions/9229601/what-is-in-c-code>

<https://stackoverflow.com/questions/652788/what-is-the-worst-real-world-macros>



- Implement software in a secure manner
 - Use good coding style
 - Use defensive programming principles
 - Do proper error handling
 - Write your own tests
- Become a better software-engineer

Task: Defensive Programming



Defensive-Programming:

Deadline: 7th of January 23:59 (07.01.2022)

Tag: defensive

Question Hour:

1st of December (01.12.2021)



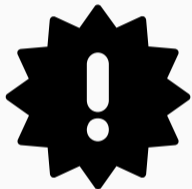
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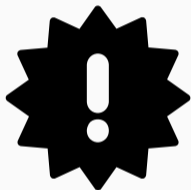
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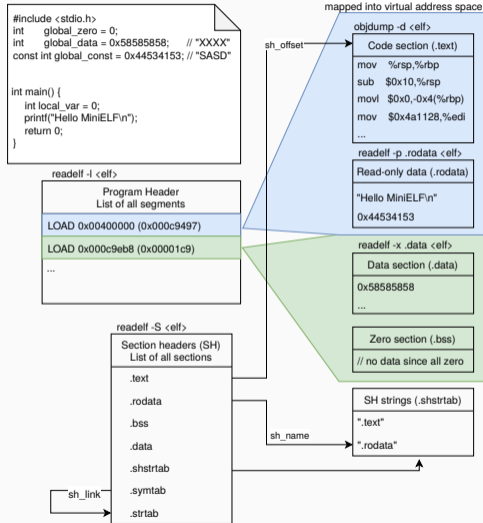
- Test System:
`https://sase.student.iaik.tugraz.at/`
- Upstream: `https://extgit.iaik.tugraz.at/sase/practicals/2021/exercise2021-upstream.git`
 - `defensive/docker.sh`



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- Implement your own library called **libmelf**
- MiniELF \subset ELF (Executable and Linkable Format)
 - Parse existing ELF file
 - Access and modify it
 - Write new ELF file





- You only need a subset of ELF
 - Static ELF binaries (executables and object files)
 - No overlapping sections/segments
 - Most important sections
 - `.text`, `.data`, `.rodata`, `.bss`, `.shstrtab`
- In particular, you do **not** need special treatment of:
 - Dynamic binaries, etc.: `.strtab`, `.symtab`, `.dyn*`, `.rela`, `.plt`, `.got`, `.jcr`, `.tdata`, `.tbss`, `.tcommon`, `.debug*`, `.note*`, `.gnu*`, `.comment`, ...



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- 100 regular points
 - open ELF file
 - read sections + segments
 - modify sections + segments
 - write ELF file
- 20 bonus points
 - code coverage

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In our testing framework, some functions must work so that others can be tested.

E.g.,

- Most API functions and test-cases require `libmelf_open`
- `libmelf_setSegmentData` may require `libmelf_getSegmentData`
- ...

Implementation flaws or issues will (in addition to failed testcases) **globally reduce points**, regardless of whether exploitable or not!

- **-5 points per issue**
 - Hard program crash, segfault and similar
 - Memory corruptions/leaks, use after free, use of uninitialized memory
 - other stuff reported by valgrind, address sanitizer & co
 - Format string vulnerability, integer overflow, ...
 - Undefined behavior, e.g. `(void*)x + 1`
 - Non-portable, hidden assumptions, e.g. `sizeof(int) == 4`
 - Hard-to-read or dangerous code, e.g. `#define F(x) x = x*x`
 - Use of global variables
 - Compiler warnings with `-Wall`



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- We test your submission against our own test suite
- Here is how you can avoid bugs:
 - Listen to your compiler and eliminate warnings
 - Write your own **test cases**
 - Use **static code analysis** like *cppcheck* or *scan-build*
 - Use a **fuzzing** framework like AFL
 - Use **valgrind**, **address-sanitizer**, etc.
 - Let your experienced colleagues check your code 😊
- Reuse code when possible and avoid duplication



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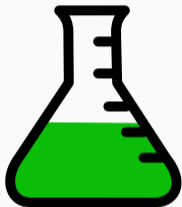
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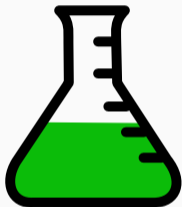


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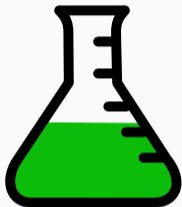
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- Think of corner cases
 - Invalid ELF header, overlapping ELF sections
 - NULL pointers, integer overflows, out of mem, ...
- Good coverage yields **bonus points** (if above 50%)

Overall branch coverage	Bonus points
$65\% \leq cov < 70\%$	1
$70\% \leq cov < 75\%$	3
$75\% \leq cov < 80\%$	5
$80\% \leq cov < 85\%$	7
$85\% \leq cov < 90\%$	10
$90\% \leq cov < 95\%$	15
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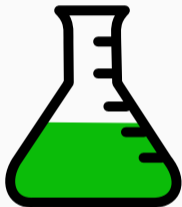
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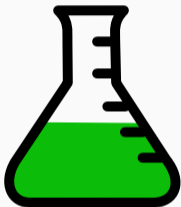
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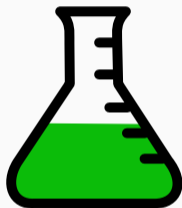
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- Use `readelf` and examine some binaries
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